



CS61318

E1 Line Interface Unit

Features

- E1 Line Interface Unit
- No Crystal Needed for Jitter Attenuation
- Meets CTR-12/TBR-12 Jitter Tolerance and Attenuation Requirements
- Meets ITU-T G.775 Requirements for LOS and AIS
- Meets the BS6450 Transmitter Short-Circuit Requirements for E1 Applications
- AWG for User Programmable Pulse Shapes
- Line Quality Monitoring Function
- TX Driver High Impedence / Low Power Control
- AIS and LOS Monitoring
- Generation and Detection of Loop Up / Loop Down Signaling
- Selectable HDB3 Encoding/Decoding
- Selectable Unipolar or Bipolar I/O
- Compliant with:
 - ITU-T Recommendations: G.703, G.732, G.775 and I.431
 - ETSI ETS 300 011, 300 233, CTR 12, TBR 13
 - TR-NET-00499

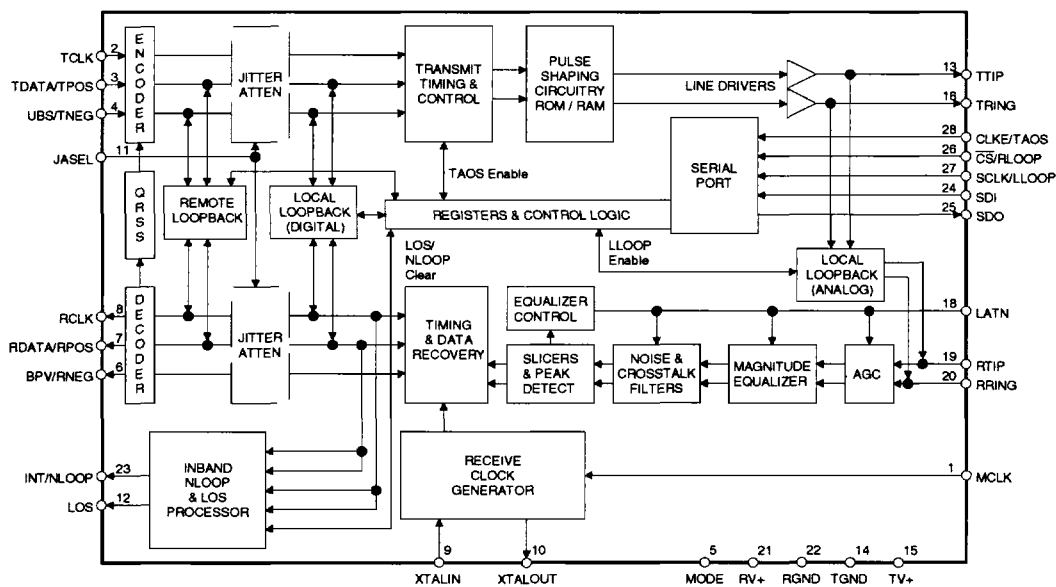
Description

The CS61318 is a E1 primary rate line interface unit. This device combines the complete analog transmit and receive circuitry for a single, full-duplex interface E1 rates. The device provides jitter attenuation compliant to CTR12/TBR13 without requiring an external crystal. Also, the CS61318 is pin and function compatible with the Level One LXT318.

In addition to a basic hardware control mode, a host mode is available that gives the user an enhanced functionality via a serial microprocessor interface. The extended features include custom pulse shape generation, AIS and LOS monitoring functions, signal strength monitoring, and generation and detection of loop up and loop down codes.

ORDERING INFORMATION

CS61318-IL	28-pin PLCC
CS61318-IP	28-pin PDIP



Preliminary Product Information

This document contains information for a new product. Cirrus Logic reserves the right to modify this product without notice.

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CHARACTERISTICS AND SPECIFICATIONS

ABSOLUTE MAXIMUM RATINGS WARNING: Operations at or beyond these limits may result in

Parameter	Symbol	Min	Max	Units
DC Supply (referenced to RGND=TGND=0 V)	RV+	-	6.0	V
	TV+	-	(RV+) + 0.3	V
Input Voltage, Any Pin	V _{in}	RGND-0.3	(RV+) + 0.3	V
Input Current, Any Pin (Note 1)	I _{in}	-10	10	mA
Ambient Operating Temperature	T _A	-40	85	°C
Storage Temperature	T _{stg}	-65	150	°C

permanent damage to the device.

Normal operation is not guaranteed at these extremes

- Notes: 1 Transient currents of up to 100 mA will not cause SCR latch-up. Also TTIP, TRING, TV+ and TGND can withstand a continuous current of 100 mA.

RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Min	Typ	Max	Units
DC Supply (Note 2)	RV+, TV+	4.75	5.0	5.25	V
Ambient Operating Temperature	T _A	-40	25	85	°C
Power Consumption, Long Haul (Notes 3,4,4) Low Z	P _C	-	390	-	mW
Power Consumption, Short Haul (Notes 3,4,4) Low Z	P _C	-	480	-	mW

Notes: 2. TV+ must not exceed RV+ by more than 0.3 V.

- Power consumption while driving line load over operating temperature range. Includes IC and load. Digital input levels are within 10% of the supply rails and digital outputs are driving a 50 pF capacitive load.
- Typical consumption corresponds to 50% ones density and medium line length at 5.0 V.
- Maximum consumption corresponds to 100% ones density and maximum line length at 5.25 V.

DIGITAL CHARACTERISTICS (T_A = -40°C to 85°C; TV+, RV+ = 5.0 V ±5%; GND = 0 V)

Parameter	Symbol	Min	Typ	Max	Units
High-Level Input Voltage (Note 6) PINS 1-4, 24-28	V _{IH}	2.0	-	-	V
Low-Level Input Voltage (Note 6) PINS 1-4, 24-28	V _{IL}	-	-	0.8	V
High-Level Output Voltage I _{OUT} = -40 μA (Notes 6, 7) PINS 6-8, 25	V _{OH}	2.4	-	-	V
Low-Level Output Voltage I _{OUT} = 1.6 mA (Notes 6, 7) PINS 6-8, 25	V _{OL}	-	-	0.4	V
Input Leakage Current		-	-	±10	μA

Notes: 6. This specification guarantees TTL compatibility (V_{OH} = 2.4 V @ I_{OUT} = -40 μA).

- Output drivers are TTL compatible and will drive CMOS logic levels into a CMOS load.

ANALOG SPECIFICATIONS (TA = -40°C to 85°C; TV+, RV+ = 5.0 V ±5%; GND = 0 V)

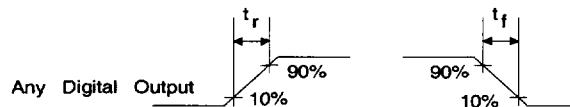
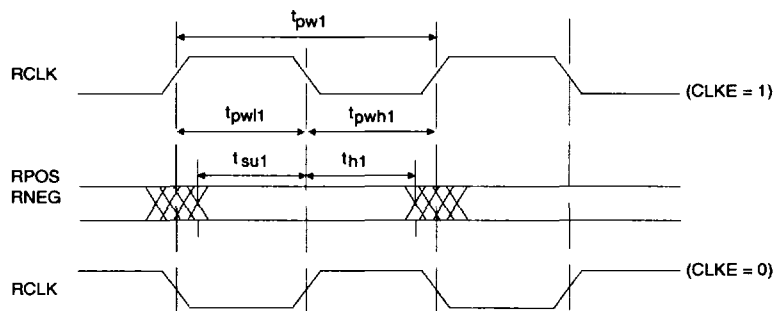
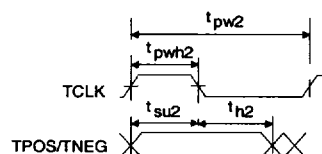
Parameter	Min	Typ	Max	Units
Transmitter				
AMI Output Pulse Amplitudes (Note 8)				
E1, 75 Ω (Note 9)	2.14	2.37	2.6	V
E1, 120 Ω (Note 10)	2.7	3.0	3.3	V
Transmitter Output Impedance (Note 9)				
Transformer turns ratio = 1:2 Low Z, Long Haul		1.5		Ω
Jitter Added by the Transmitter (Note 10)				
10 Hz - 8 kHz	-	0.015	-	UI
8k Hz - 40 kHz	-	0.015	-	UI
10 Hz - 40 kHz	-	0.015	-	UI
Broad Band	-	0.020	-	UI
Positive to Negative Pulse Imbalance (Notes 8, 11)	-	0.2	0.5	dB
Transmitter Short Circuit Current (Notes 8, 12)	-	-	50	mA RMS
Receiver				
RTIP/RRING Input Impedance	-	20k	-	Ω
Sensitivity Below DSX (0 dB = 3.0 V)	-36	-	-	dB
	48	-	-	mV
Sensitivity Below G.703 (0 dB = 2.4 V) E1 - Short Haul	-15	-	-	dB
	430	-	-	mV
Loss of Signal Threshold	-	-42	-	dB
Data Decision Threshold (Note 13)	45	50	55	% of peak
Allowable Consecutive Zeros before LOS	160	175	190	bits
Receiver Input Jitter Tolerance - Short Haul (Note 14)				
E1: 10 kHz - 100 kHz	0.35	-	-	UI
(Note 16) 2 kHz	6.0	-	-	UI
(Note 16) 10 Hz and below	300	-	-	UI
Receiver Input Jitter Tolerance - E1 Long Haul				
E1:10 kHz - 100 kHz	0.35	-	-	UI
1 Hz	138	-	-	UI

- Notes:
8. Using a 0.47 μF capacitor in series with the primary of a transformer recommended in the Applications Section.
 9. Pulse amplitude measured at the output of the transformer across a 75 Ω load.
 10. Pulse amplitude measured at the output of the transformer across a 120 Ω load.
 11. Assuming that jitter free clock is input to TCLK.
 12. Not production tested. Parameters guaranteed by design and characterization.
 13. Measured broadband through a 0.5 Ω resistor across the secondary of the transmitter transformer during the transmission of an all ones data pattern.
 14. Data decision threshold established after the receiver equalizer filters pulse overshoot and undershoot.
 15. Jitter tolerance for 0 dB input signal level. Jitter tolerance increases at lower frequencies. See Figure 8.
 16. Guaranteed by design.

E1 SWITCHING CHARACTERISTICS (TA = -40°C to 85°C; TV+, RV+ = 5.0 V ±5%;
 GND = 0 V; Inputs: Logic 0 = 0 V, Logic 1 = RV+; See Figures 1, 2, & 3)

Parameter	Symbol	Min	Typ	Max	Units
TCLK Frequency	f_{tclk}	-	2.048	-	MHz
MCLK Frequency (Note 17)	f_{mclk}	-	2.048	-	MHz
RCLK Duty Cycle (Note 18)	t_{pwh1}/t_{pw1}	45	50	55	%
Rise Time, All Digital Outputs (Note 19)	t_r	-	-	85	ns
Fall Time, All Digital Outputs (Note 19)	t_f	-	-	85	ns
TPOS/TNEG to TCLK Falling Setup Time	t_{su2}	25	-	-	ns
TCLK Falling to TPOS/TNEG Hold Time	t_{h2}	25	-	-	ns
RPOS/RNEG Valid Before RCLK Falling (Note 20)	t_{su1}	100	194	-	ns
RPOS/RNEG Valid Before RCLK Rising (Note 21)	t_{su1}	100	194	-	ns
RPOS/RNEG Valid After RCLK Falling (Note 20)	t_{h1}	100	194	-	ns
RPOS/RNEG Valid After RCLK Rising (Note 21)	t_{h1}	100	194	-	ns

- Notes: 17. MCLK provided by an external source to TCLK.
 18. RCLK duty cycle will be 62.5% or 37.5% when jitter attenuator FIFO limits are reached.
 19. At max load of 1.6mA and 50pF.
 20. Host Mode (CLKE = 1).
 21. Host Mode (CLKE = 0).

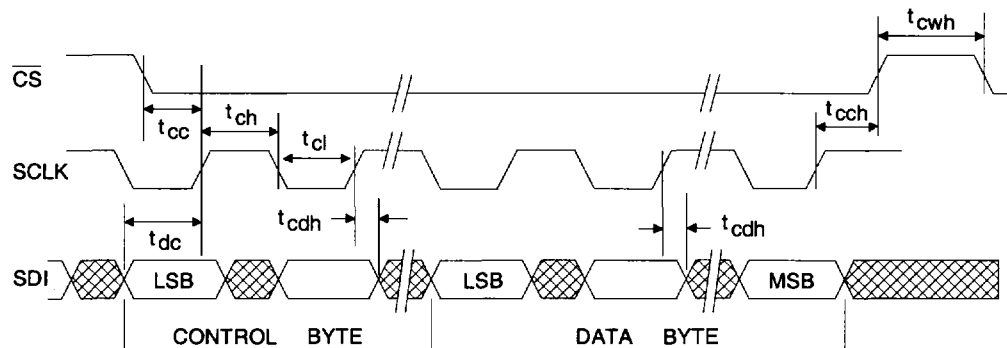
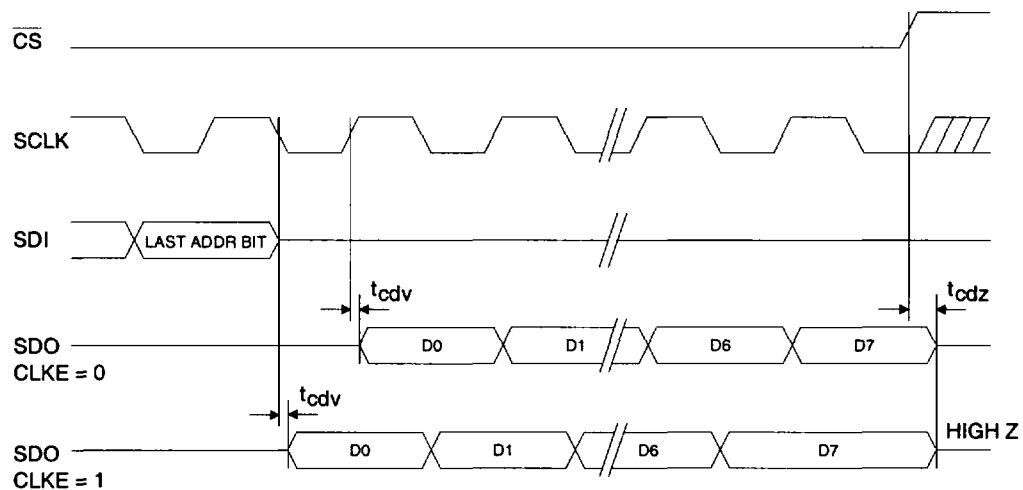

Figure 1. Signal Rise and Fall Characteristics

Figure 2. Recovered Clock and Data Switching Characteristics

Figure 3. Transmit Clock and Data Switching Characteristics

SWITCHING CHARACTERISTICS (TA = -40° to 85°C; TV+, RV+ = 5V ±5%;

Inputs: Logic 0 = 0 V, Logic 1 = RV+)

Parameter	Symbol	Min	Typ	Max	Units
SDI to SCLK Setup Time	t_{dc}	50	-	-	ns
SCLK to SDI Hold Time	t_{cdh}	50	-	-	ns
SCLK Low Time	t_{cl}	240	-	-	ns
SCLK High Time	t_{ch}	240	-	-	ns
SCLK Rise and Fall Time	t_r, t_f	-	-	50	ns
CS to SCLK Setup Time	t_{cc}	50	-	-	ns
SCLK to CS Hold Time	t_{cch}	50	-	-	ns
CS Inactive Time	t_{cwh}	250	-	-	ns
SCLK to SDO Valid (Note 22)	t_{cdv}	-	-	200	ns
CS to SDO High Z	t_{cdz}	-	100	-	ns

Notes: 22. Output load capacitance = 50 pF


Figure 4. Serial Port Write Timing Diagram

Figure 5. Serial Port Read Timing Diagram

THEORY OF OPERATION

The CS61318 E1 Line Interface is a fully integrated transceiver designed for 2.048 Mbps E1 operation. The device provides an interface to twisted pair or co-axial media through standard pulse transformers and matching resistors. For added flexibility, the device can be controlled through a serial microprocessor interface (Host Mode Operation) or via device pins (Hardware Mode).

Operating Modes

The CS61318 can be controlled in stand-alone hardware interface mode (MODE pin is low), or by a microcontroller in serial host mode (MODE pin is high). Additional functionality is available in the host mode as described in the Serial interface section.

Master Clocks

The CS61318 requires a reference clock for the receiver and the jitter attenuator. A 2.048 MHz external clock can be input to MCLK, or a 4x crystal can be connected to the on-chip oscillator. This frequency reference should be within 100 ppm of the nominal operating frequency. Jitter and wander on the reference clock will degrade jitter attenuation and receiver jitter tolerance. If MCLK is provided, the crystal oscillator is ignored.

Transmitter

The transmitter accepts digital E1 input data and drives appropriately shaped AMI (Alternate Mark Inversion) pulses onto a transmission line through a transformer. The transmit data (TPOS & TNEG or TDATA) is sampled on the falling edge of the input clock, TCLK.

Tying TNEG high for more than 16 TCLK cycles enables unipolar I/O mode. This changes TPOS to TDATA, RPOS to RDATA, and RNEG to BPV. In this mode the HDB3 encoder and decoder is enabled on both the receive and transmit paths.

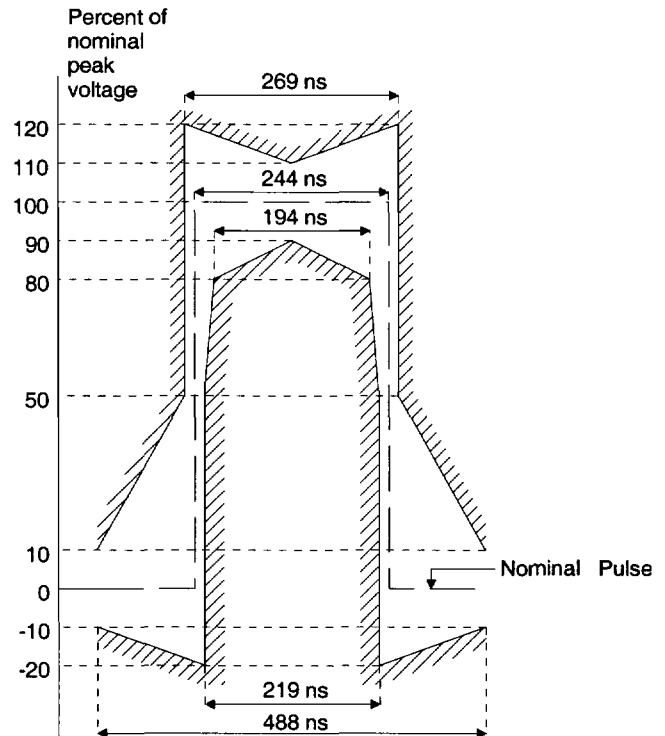


Figure 6. Mask of the Pulse at the 2048 kbps Interface

The CS61318 drives a 75 Ω or 120 Ω line through the appropriate transformer and matching resistors. A summary of transformer and resistor configurations is given in the Applications section at the end of this datasheet. Using the recommended circuits will produce E1 pulses compliant to the G.703 template shown in Figure 6.

Custom transmit pulse shapes may be implemented by writing pulse shape coefficients to on-board pulse shape registers. Custom pulses may be used to correct for pulse shape degradation or distortion caused by improper termination, suboptimal interconnect wiring, or loading from external components such as high voltage protection devices. Use of this feature is described in the Arbitrary Waveform Generation section.

The CS61318 will detect the absence of TCLK, and will force TTIP and TRING to high impedance after 175 bit periods, preventing transmission when

data input is not present. In host mode, the transmitter can be set to high impedance by setting the TxHIZ bit, CR2.1, to "1."

When any transmit control bit (TAOS or LLOOP) is toggled, the transmitter outputs will require approximately 22 bit periods to stabilize. The transmitter will take longer to stabilize when RLOOP is selected because the timing circuitry must adjust to the new frequency.

Transmit All Ones Select

The transmitter provides for all ones insertion at the frequency of TCLK. If TCLK is absent, then MCLK is used (or the quartz crystal generated frequency in the absence of MCLK). Transmit all ones is selected when TAOS, pin 28, (CR1.7 = 1, in host mode) goes high, and causes continuous ones to be transmitted on the line (TTIP and TRING). When TAOS is active, the TPOS and TNEG (TDATA) inputs are ignored. If Remote Loopback is in effect, any TAOS request will be ignored.

Receiver

The receiver extracts data and clock from the input signal and outputs clock and synchronized data. The Long Haul receiver can receive signals over the entire range down to -36dB at E1 rates. The incoming pulses are amplified, equalized and filtered before being fed to the comparator for peak detection, slicing and data recovery. The clock and data recovery circuit exceeds the jitter tolerance specifications of ITU-T G.823 and ETSI CTR12. The RTIP and RRING inputs are biased to an intermediate DC level and treat the input signal differentially.

Clock Recovery

The clock recovery circuit is a third-order phase lock loop. The clock and data recovery circuit is tolerant of long strings of consecutive zeros, and will successfully receive a 1-in-175, jitter-free input signal.

Data on RPOS and RNEG (RDATA), is stable and may be latched using the falling edge of recovered clock, RCLK. In host mode, CLKE, pin 28, determines the clock polarity for which output data is stable and valid as shown in Table 1. When CLKE is high, RPOS and RNEG (RDATA) are valid on the falling edge of RCLK. When CLKE is low, RPOS and RNEG are valid on the rising edge of RCLK.

MODE (pin 5)	CLKE (pin 28)	DATA	CLOCK	Clock Edge for Valid Data
LOW	Don't Care	RPOS RNEG	RCLK	Rising
HIGH	LOW	RPOS RNEG SDO	RCLK RCLK SCLK	Rising Rising Falling
HIGH	HIGH	RPOS RNEG SDO	RCLK RCLK SCLK	Falling Falling Rising

Table 1. Data Output/Clock Relationship

Jitter Tolerance

The CS61318 has excellent jitter tolerance, accepting as much as 0.35UI of jitter from 10 kHz to 100 kHz, without error.

Receiver Line Attenuation Indication

The LATN pin, pin 18, outputs a coded signal that represents the signal level at the input of the receiver. As shown in Figure 7, the LATN output is measured against RCLK to provide the signal level in 7.5 dB increments. In host mode, the receive input signal level can be read from the Equalizer Gain register, address 0x12, to greater resolution, dividing the input range into 20 steps of 2 dB increments.

Jitter Attenuator

Jitter attenuation can be implemented in either the transmit (JASEL is low) or receive (JASEL is high) paths, or it can be eliminated from the circuit by

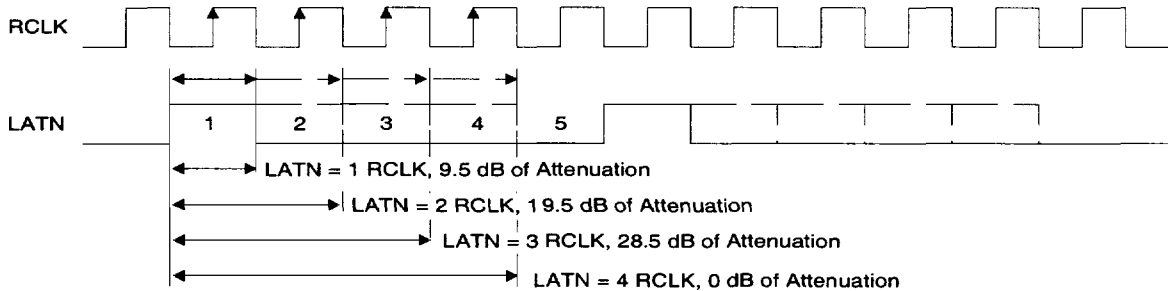


Figure 7. LATN Pulse Width encoding

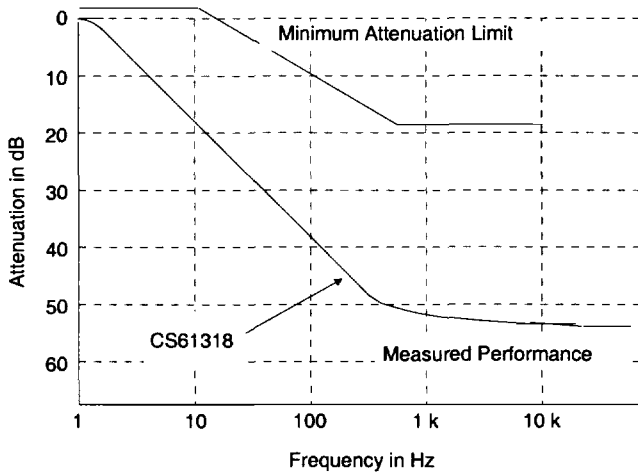


Figure 8. Typical Jitter Transfer Function

setting the XTALIN, pin 9, high. The jitter attenuator on the CS61318 does not require a crystal, and can be activated by setting XTALIN, pin 9, low (preferred) or by floating pin 9.

The jitter attenuator’s corner frequency is approximately 1.25 Hz in order to comply with ETSI 300 011, CTR12, and recommendation I.431. A typical jitter attenuation graph is shown in Figure 8.

Receiver Loss of Signal

The receiver will indicate loss of signal by setting LOS, pin 12 high (CR1.0 = 1 in host mode), upon power up, reset, when receiver gain is maximized, or upon receiving 175+/-15 consecutive zeros. Received zeros are counted based on recovered clock

cycles. When in the LOS state, received data is not output from RPOS/RNEG (RDATA); but is squelched until the device comes out of LOS. The LOS condition is exited using ITU-T G.775 criteria, namely 12.5% ones density for 175+/-75 bit periods with no more than 100 consecutive zeros. The receiver recovers signals down to -36 dB, and LOS will be declared below this signal level.

In LOS, the RCLK frequency depends on whether MCLK is applied, and whether the jitter attenuator is in the transmit or receive path. If the jitter attenuator is in the receive path, the jitter attenuator will hold over the average incoming data frequency prior to LOS. RPOS (RDATA) and RNEG pins are forced low upon LOS.

When the jitter attenuator is in the transmit path or not used, the clock recovery is referenced to MCLK, if provided, or the crystal oscillator. The frequency of RCLK in this case will simply remain slaved to the clock reference upon loss of data. The recovered clock remains as a 50% duty cycle clock.

Local Loopback

Local loopback is selected by setting LLOOP, pin 27, high (CR1.6 = 1 in host mode). Selecting local loopback causes clock and data presented on TCLK, TPOS/TNEG (TDATA) to be output at RCLK, RP3OS/RNEG (RDATA). Local loopback disconnects the RTIP/RRING inputs from the line and connects them to the transmitter outputs thus

enhancing testability. Inputs to the transmitter are still transmitted on TTIP and TRING, unless TAOS has been selected in which case, AMI-encoded continuous ones are transmitted at the TCLK frequency. The receiver RTIP and RRING inputs are ignored when local loopback is in effect.

Remote Loopback

Remote loopback is selected by setting RLOOP, pin 26, high (CR1.5 = 1 in host mode). In remote loopback, the recovered clock and data input on RTIP and RRING are sent back out on the line via TTIP and TRING. Selecting remote loopback overrides a TAOS request. The recovered clock and data from the incoming signal are also sent to RCLK, RPOS and RNEG (RDATA). Note: simultaneous selection of local and remote loopback modes will cause a device reset to occur (see Reset).

Network Loopback

Network Loopback (automatic remote loopback) can be commanded from the network when the Network Loopback detect function is enabled. In Host Mode, Network Loopback (NLOOP) detection is enabled by writing ones to TAOS, LLOOP, and RLOOP, then clearing these three bits on a successive write cycle. In hardware mode, Network Loopback can be enabled by tying RLOOP to RCLK or by setting TAOS, LLOOP, and RLOOP high for at least 200 ns, and then low. Once enabled Network Loopback functionality will remain in effect until RLOOP is activated or the device is reset.

When NLOOP detection is enabled, the receiver monitors the input data stream for the NLOOP data patterns (00001 = enable, 001 = disable). When an NLOOP enable data pattern is repeated for a minimum of five seconds (with less than 10E-3 BER), the device initiates a remote loopback. Once Network Loopback detection is enabled and activated by the NLOOP data pattern, the loopback is identical to Remote Loopback initiated at the device. NLOOP is reset if the disable pattern (001) is re-

ceived for 5 seconds, or by activation of RLOOP. NLOOP is temporarily suspended by LLOOP, but the NLOOP state is not reset.

Alarm Indication Signal

The receiver sets the register bit, AIS, to "1" when less than 9 zeros are detected out of 8192 bit periods. AIS returns to "0" upon the first read after the AIS condition is removed, determined by 9 or more zeros out of 8192 bit periods.

Serial Interface

In the Host Mode, pins 24 through 28 serve as a microcontroller interface. On-chip registers can be written to via the SDI pin or read from via the SDO pin at the clock rate determined by SCLK. Through these registers, a host controller can be used to control operational characteristics and monitor device status. The serial port read/write timing is independent of the system transmit and receive timing.

Data transfers are initiated by taking the chip select input, \overline{CS} , low (\overline{CS} must initially be high). Address and input data bits are clocked in on the rising edge of SCLK. The clock edge on which output data is stable and valid is determined by CLKE as shown in Table 1. Data transfers are terminated by setting CS high. CS may go high no sooner than 50 ns after the rising edge of the SCLK cycle corresponding to the last write bit. For a serial data read, \overline{CS} may go high any time to terminate the output and set SDO to high impedance.

Figure 9 shows the timing relationships for data transfers when CLKE = 0. When CLKE = 1, data bit D7 is held until the falling edge of the 16th clock cycle. When CLKE = 0, data bit D7 is held valid until the rising edge of the 17th clock cycle. SDO goes high-impedance after \overline{CS} goes high or at the end of the hold period of data bit D7.

SDO goes to a high impedance state when not in use. SDO and SDI may be tied together in applications where the host processor has a bi-directional I/O port.

An address/command byte, shown in Figure 9, points to addresses 0x10 through 0x14 (address 0x10 shown), and precedes a data byte. The first bit of the address/command byte determines whether a

read or a write is requested. The next six bits contain the address. The last bit is ignored. Data to the internal registers is input on the eight clock cycles immediately following the address/command byte.

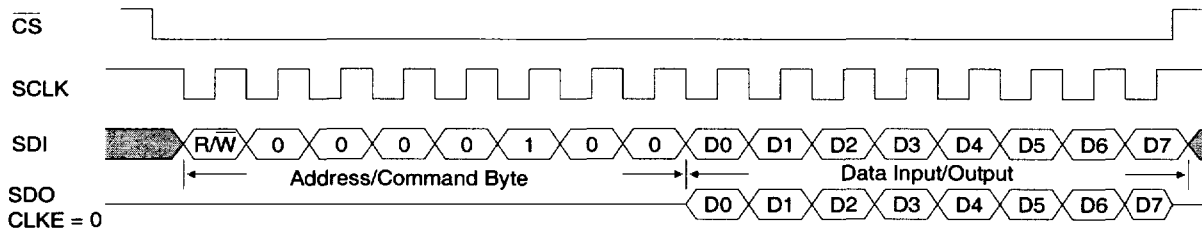


Figure 9. Input/Output Timing (showing address 0x10)

	7	6	5	4	3	2	1	0	ADDR
Control Register 1	TAOS	LLOOP	RLOOP	Reserved Set to "0"	Reserved Set to "0"	HDB3	NLOOP	LOS	0x10 R/W
Control Register 2	AIS	RAMPLSE	Reserved set to '0'	LOOPDN	LOOPUP	RPWDN	TxHIZ	Reserved set to '0'	0x11 R/W
Equalizer Gain (EQGAIN)	X	X	X	EQ4	EQ3	EQ2	EQ1	EQ0	0x12 R
Arbitrary Waveform RAM Address	MSB	-	-	-	-	-	-	LSB	0x13 R/W
Reserved Set to "0"	0	0	0	0	0	0	0	0	0x14

Note: All Control Registers initialize to 0x00.

Table 2. Register

Control Register 1 : Address 0x10

7 (MSB)	6	5	4	3	2	1	0 (LSB)
TAOS	LLOOP	RLOOP	Reserved Set to "0"	Reserved Set to "0"	HDB3	NLOOP	LOS

- TAOS** Transmit All Ones Select
When TAOS = 1, all ones are transmitted at the TCLK frequency
- LLOOP** Local Loopback
When LLOOP = 1, data input at TPOS, TNEG (TDATA) is internally looped back and output on RPOS, RNEG (RDATA). TCLK is routed to RCLK, through the jitter attenuator, if activated.
- RLOOP** Remote Loopback
When RLOOP = 1, clock and data recovered by the receiver are sent back through the transmit path and retransmitted. The clock and data are routed through the jitter attenuator, if activated.
- BITS 4:3** Reserved - Set Bits 3 & 4 to "0" for proper operation.
- HDB3** Setting HDB3 to "1" enables HDB3 encoding and decoding.
- NLOOP** Network Loopback
NLOOP = 1 when a network loopback code has been detected on the received signal.
An interrupt will occur when NLOOP changes state unless a "1" is written to NLOOP disabling the interrupt.
- LOS** Loss Of Signal
LOS = 1 when the loss of signal criteria have been met (175 zeros).
LOS = 0 when a valid signal is being received.
An interrupt will occur when LOS changes state unless a "1" is written to LOS disabling the interrupt.

Control Register 2 : Address 0x11

7 (MSB)	6	5	4	3	2	1	0 (LSB)
AIS	RAMPLSE	MATCHZ	LOOPDN	LOOPUP	RPWDN	TxHIZ	SH/LH

- AIS** Alarm Indication Signal.
AIS = 1 when an all ones pattern is present at the receiver. This bit is reset to "0" by the first read occurring after the AIS condition has cleared.
An interrupt will occur when AIS is present unless a "1" is written to AIS disabling the interrupt.
- RAMPLSE** When RAMPLSE = 1, output pulse shapes are determined by the codes in the internal, programmable, transmit RAM.
- BIT 5** Reserved
Set to "0" for proper operation.
- LOOPDN** Loop Down
In Long Haul mode, setting LOOPDN to "1" causes the data pattern 001... to be repetitively transmitted.
- LOOPUP** Loop Up
In Long Haul mode, setting LOOPUP to "1" causes the data pattern 00001... to be repetitively transmitted.
- RPWDN** Receiver Power Down
When RPWDN = 1, the receiver circuitry is powered down, but the transmitter is still active.
- TxHIZ** Transmitter High Impedance
When TxHIZ = 1 the transmitter goes to a low-power, high-impedance state
- BIT 0** Reserved
Set to "0" for proper operation.

Equalizer Gain (EQGAIN): Address 0x12

7 (MSB)	6	5	4	3	2	1	0 (LSB)
X	X	X	EQ4	EQ3	EQ2	EQ1	EQ0

- EQ[4:0]** The receive equalizer gain settings are broken down into 20 segments and provided at the five LSBs of this register, EQ4 - EQ0. 00001 corresponds to -2 dB, 10100 corresponds to -40 dB. The three MSBs are don't cares.

Arbitrary Waveform RAM Address (RAM): Address 0x13

7 (MSB)	6	5	4	3	2	1	0 (LSB)
RAM.7	RAM.6	RAM.5	RAM.4	RAM.3	RAM.2	RAM.1	RAM.0

- RAM[7:0]** Arbitrary Waveform RAM;
Onboard RAM is provided so that custom pulse shapes may be downloaded (see Arbitrary Waveform Generation section). Writing the waveform RAM requires first writing the Address/Command Byte with the write bit set (see Figure 10) followed by a data byte which specifies the the RAM address to be written. Following these two bytes is a third byte that represents the waveform coefficient to be stored in the target address. There are 42 RAM byte locations (numbered h00 to h29).

Reading the control/status registers returns their current status or setting. Control Register 1 (0x10) outputs the status of NLOOP and LOS. Additionally, 5, 6, and 7 encoded as shown in Tables 3.

Interrupts

An interrupt will occur ($\overline{\text{INT}}$ pulls low) in response to a change in the LOS, AIS or NLOOP bits. The interrupt is cleared when the host processor writes a “1” to the respective bit in the control register.

Writing a “1” to LOS or NLOOP over the serial interface has three effects:

- 1) The current interrupt on the serial interface will be cleared. (Note that simply reading the register bits will not clear the interrupt).
- 2) Output data bits 5, 6 and 7 will be reset as appropriate.
- 3) Interrupts for the corresponding LOS and NLOOP will be prevented from occurring.

Writing a “0” to either LOS or NLOOP enables the corresponding interrupt for LOS and NLOOP.

Bits			Status Mode
7	6	5	
0	0	0	Reset has occurred, or no program input
0	0	1	RLOOP active
0	1	0	LLOOP active
0	1	1	LOS has changed state since last Clear LOS occurred
1	0	0	TAOS active
1	0	1	NLOOP has changed state since last Clear NLOOP occurred
1	1	0	TAOS and LLOOP active
1	1	1	LOS and NLOOP have both changed state since last Clear NLOOP and Clear LOS

Table 3. Control Register 1 (0x10) Decoding

Power On Reset / Reset

Upon power-up, the IC is held in a static state until the supply crosses a threshold of approximately 3 Volts. When this threshold is crossed, the device will delay for about 10 ms to allow the power supply to reach operating voltage. After this delay, calibration of the transmit and receive sections commences. Because power up conditions can vary considerably, it is recommended that the device be reset after the power supply has stabilized to ensure a known initial operational condition.

The internal frequency generators can be calibrated only if a reference clock is present. The reference clock for the transmitter is provided by TCLK. The reference for the receiver is either the crystal oscillator or MCLK. If both the oscillator and MCLK are active, MCLK will be used as the reference source. The initial calibration should take less than 20 ms after pulses are input to the receiver.

In operation, the device is continuously calibrated, making the performance of the device independent of power supply or temperature variations. The continuous calibration function forgoes any requirement to reset the line interface when in operation. However, a reset function is available which will reinitiate calibration and clear all registers and clear the Network Loopback function.

In Host Mode, a reset is initiated by simultaneously writing RLOOP and LLOOP to the register. The reset will set all registers to “0” and initiate a calibration. A reset will also set LOS high in the Short Haul configuration.

In Hardware Mode, the CS61318 is reset by simultaneously setting RLOOP and LLOOP high for at least 200 ns. Hardware reset will clear Network Loopback functionality

Power Supply

The device operates from a single +5 Volt supply. Separate pins for transmit and receive supplies provide internal isolation. These pins should decou-

pled to their respective grounds. TV+ must not exceed RV+ by more than 0.3 V.

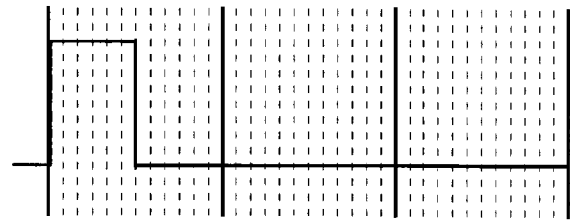
Decoupling and filtering of the power supplies is crucial for the proper operation of the analog circuits in both the transmit and receive paths. A 47 μ F tantalum and 1.0 μ F mylar or ceramic capacitor should be connected between TV+ and TGND, and a 0.1 μ F mylar or ceramic capacitor should be connected between RV+ and RGND. Place capacitors as closely as possible to their respective power supply pins. Wire-wrap breadboarding of the line interface is not recommended because lead resistance and inductance serve to defeat the function of the decoupling capacitors.

ARBITRARY WAVEFORM GENERATION

In addition to the predefined pulse shapes, the user can create custom pulse shapes under the Host Mode operation. This flexibility allows the board designer to accommodate non-standard cables, EMI filters, protection circuitry, etc.

The arbitrary pulse shape of mark (a transmitted “1”) is specified by describing its pulse shape across three Unit Intervals (UIs). This allows, for example, the long-haul return-to-zero tail to extend into the next UI, or two UIs, as is required for isolated pulses.

Each UI is divided into multiple phases, and the users defines the amplitude of each phase. The waveform of a space (a transmitted “0”) is fixed at zero volts. Examples of the phases are shown in Figure 10. In all cases, to define an arbitrary waveform, the user writes to the Waveform Register either 36, 39 or 42 times (12, 13 or 14 phases per UI for three UIs). The phases are written in the order: UI1/phase1, UI1/phase2, ... , UI1/phase14, UI2/phase1, ... , UI2/phase14, UI3/phase1, ... , UI3/phase14.



E1 Arbitrary Waveform Example

Figure 10. Phase Definition of Arbitrary Waveforms

The CS61318 divides the 648 ns UI into 14 uniform phases (46.3 ns each), and uses the phase information written for all 14 phases of each UI.

When transmitting pulses, the CS61318 will add the amplitude information from the prior two symbols with the amplitude of the first UI of the current symbol before outputting a signal on TTIP/TRING. Therefore, a mark preceded by two spaces will be output exactly as the mark is programmed. However, when one mark is preceded by marks, the first portion of the last mark may be modified. With AMI data, where successive pulses have opposite polarity, the undershoot tail of one pulse will cause the rising edge of the next mark to rise more quickly, as shown in Figure 11.

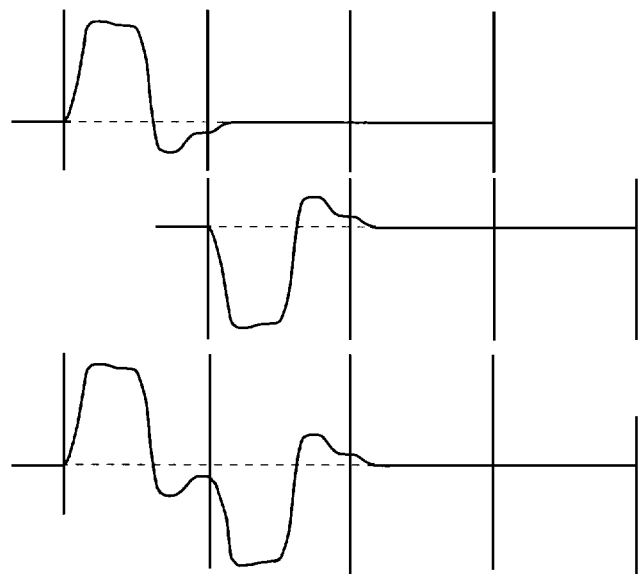


Figure 11. Example of Summing of Waveforms

The amplitude of each phase is described by a 7-bit, 2's compliment number, where a positive value describes pulse amplitude, and a negative value describes pulse undershoot. The positive full value is hex 3F. The negative full value is hex 40. For E1 shielded twisted pair, the typical output voltage is 27 mV/LSB. All voltages are peak voltages across the TTIP and TRING outputs.

On the secondary of a 1:2 step-up transformer, the mV/LSB is twice the values stated above. Note that although the full scale digital input is 3F, it is recommended that full scale output voltage on the transformer primary be limited to 2.4 Vpk. At higher output voltages, the driver may not drive the requested output voltage.

The amplitude information for all phases is written via the serial-port to Arbitrary Waveform RAM registers (see Arbitrary Waveform RAM register for description). Each phase amplitude is written as an eight-bit byte, where the first phase of the symbol is written first.

The contents of the Arbitrary Waveform RAM can be verified by performing a read operation. Reading the waveform RAM requires first writing the Address/Command Byte with the R/W bit set to "1" (see Figure 10) followed by a data byte which specifies the the RAM address to be read. On subsequent SCLK's the contents of the specified RAM location will be clocked out on SDO.

Diagnostic Mode	Availability (Note 23)		Host Mode (Note 24)
	H/W	Host	Maskable
Loopback Modes			
Local Loopback (LLOOP)	Yes	Yes	No
Remote Loopback (RLOOP)	Yes	Yes	No
In-band Network Loopback (NLOOP)	Yes	Yes	Yes
Internal Data Pattern Generation and Detection			
Transmit All Ones (TAOS)	Yes	Yes	No
In-band Loop-up/down Code Generator	No	Yes	No
Error Detection			
Bipolar Violation Detection (BPV)	Yes	Yes	No
Alarm Condition Monitoring			
Receive Loss of Signal Monitoring (LOS)	Yes	Yes	Yes
Receive Alarm Indication Signal Monitoring (AIS)	No	Yes	Yes
Other Diagnostic Reports			
Receive Line Attenuation Indicator (LATN)	Yes	Yes	No

Table 4. CS61318 Diagnostic Mode Availability

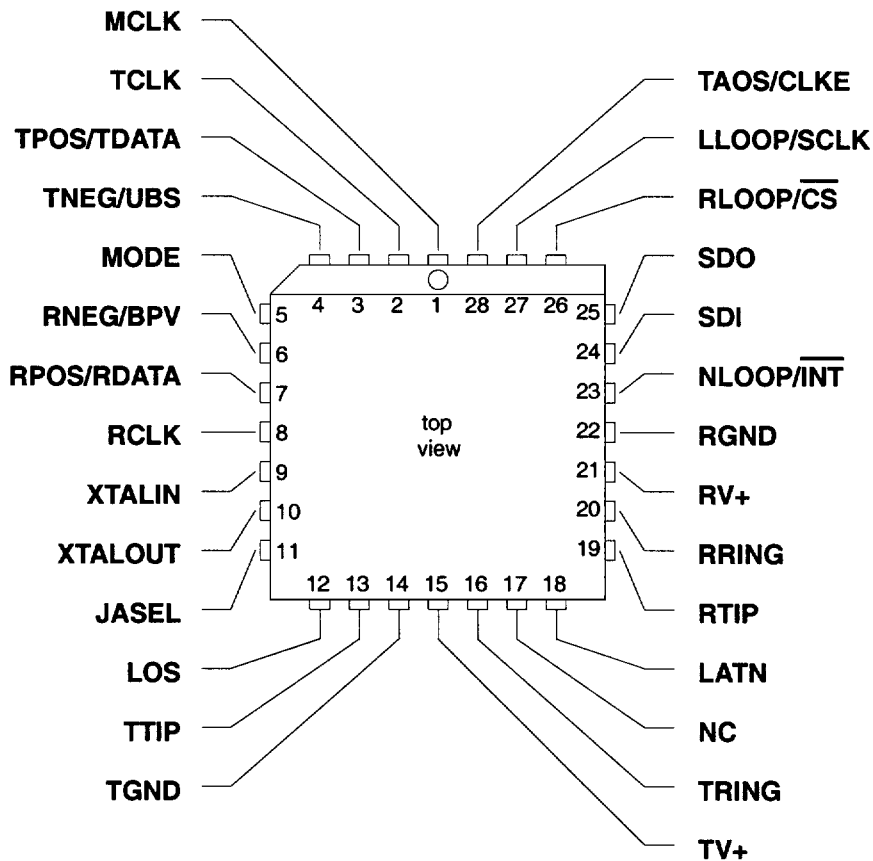
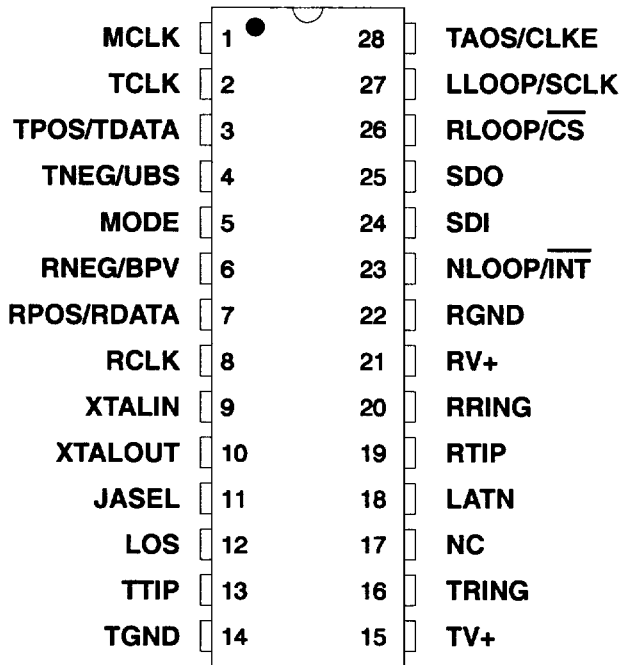
Notes: 23. In Hardware Mode the Diagnostic Modes are selected by directly setting the pins on the device; in Host Mode, the appropriate register bits are written for Diagnostic Modes.

24. In Host Mode the interrupts can be masked by writing a "1" to the LOS bit; there is no masking in the Hardware Mode.

Turns ratio: 120 Ω Twisted Pair Application	1:2 step-up transmit, 1:1 receive
Turns ratio: 75 Ω Twisted Pair Application	1:1.58 step-up transmit, 1:1 receive

Turns Ratio(s)	Manufacturer	Part Number	Package Type
1:1CT	Pulse Engineering	PE-64936	1.5 kV, through-hole, single
	Valor	PT5008	
	Schott	67130840	
	Valor	ST5085	1.5 kV, surface mount, single
	Schott	31187	
1:2CT	Pulse Engineering	PE-65351	1.5 kV, through-hole, single
	Valor	PT5004	
	Schott	617130850	
	Valor	ST5086	1.5 kV, surface mount, single
	Schott	31188	
1:1CT 1:2CT	Pulse Engineering	PE-68678	1.5 kV, surface mount, dual
	Valor	ST5162	
	Pulse Engineering	PE-68877	1.5 kV, surface mount, dual extended temp.
	Pulse Engineering	T-1068	1.5 kV, surface mount, quad port
	Valor	ST5173	
	Pulse Engineering	T-1031	3 kV, surface mount, dual

PIN DESCRIPTION



Power Supplies**TV+ - Power Supply, Transmit Driver, Pin 15.**

Power supply for the transmit driver; typically +5 Volts.

TGND - Ground Transmit Driver, Pin 14.

Power supply ground for the transmit driver; typically 0 Volts.

RV+ - Power Supply, Pin 21.

Power supply for all subcircuits except the transmit driver; typically +5 Volts.

RGND - Ground, Pin 22.

Power supply ground for all subcircuits except the transmit driver; typically 0 Volts.

Oscillator**XTALIN, XTALOUT - Crystal Connections, Pins 9 and 10.**

A 8.192 MHz crystal can be connected across these pins. This oscillator provides the reference frequency for the LIU if MCLK is not provided. The load capacitance presented to the crystal by these pins should be approximately 19pF (IC and package, when soldered into a circuit board). The jitter attenuator may be disabled by tying pin 9 to RV+ through a 1k Ω resistor, and floating XTALOUT. When pin 9 has no clock input, a clock must be supplied to the MCLK pin. Alternatively an external 8.192 MHz clock can be driven into pin 9, and the jitter attenuator circuit will operate.

If MCLK is provided, and XTALIN is tied low or floated, the jitter attenuator will be enabled.

Control**MCLK - Master Clock Input, Pin 1.**

Either MCLK or the crystal oscillator provide the master frequency reference for the CS61318. If both MCLK and the crystal oscillator are present, the oscillator is ignored. MCLK should be 2.048 MHz for E1 operation. In a Loss of Signal state, RCLK will be derived from MCLK, through the jitter attenuator, if active. If MCLK is not provided, the jitter attenuator will hold the RCLK frequency in a Loss of Signal state. MCLK should be grounded if it is not used.

MODE - Mode Select Input, Pin 5.

Setting the MODE pin high puts the CS61318 into Host Mode where the device is controlled by a microprocessor, via a serial port. Setting the MODE pin low, configures the part for hardware mode control where control and status are provided through dedicated pins. The MODE pin is internally pulled down placing the part in Hardware Mode when this pin is left floating. Tying the MODE pin to RCLK places the chip in Hardware Mode and enables the HDB3 encoder/decoder (provided that coder mode has been enabled; see the description for TNEG/UBS pin).

TAOS - Transmit All Ones Select Input, Pin 28 (Hardware Mode).

Setting TAOS to logic 1 causes continuous ones to be transmitted at the TCLK frequency. When TAOS is high, TPOS and TNEG (TDATA) are not output at the TTIP/TRING pins. TAOS is overridden by Remote Loopback. Setting TAOS, LLOOP, and RLOOP high simultaneously enables Network Loopback detection.

LLOOP - Local Loopback Input, Pin 27(Hardware Mode).

Setting LLOOP to a logic 1 internally routes the transmitter input to the receiver output. If TAOS is low, the signal being output from the transmitter will be internally routed to the receiver inputs allowing nearly the entire chip to be tested. If TAOS and LLOOP are set high at the same time, the local loopback will occur at the jitter attenuator (excluding the transmit and receive circuitry) and the transmitter will transmit all ones. Simultaneously setting RLOOP and LLOOP high while TAOS is low resets the CS61318. Simultaneously setting RLOOP, LLOOP and TAOS high enables Network Loopback detection.

RLOOP - Remote Loopback Input, Pin 26 (Hardware Mode).

Setting RLOOP to a logic 1 causes the received signal to be passed through the jitter attenuator (if active) and retransmitted onto the line. The internal encoders/decoders will be bypassed in Remote Loopback. Simultaneously setting RLOOP and LLOOP high while TAOS is low resets the CS61318. Simultaneously setting RLOOP, LLOOP and TAOS high enables Network Loopback detection.

JASEL - Jitter Attenuator Select, Pin 11.

If the jitter attenuator is enabled (crystal oscillator active, or XTALIN tied low or floated with MCLK provided), setting JASEL high places the jitter attenuator in the receive path; setting JASEL low places the jitter attenuator in the transmit path.

NC - No Connect, Pin 17.

The input voltage to this pin does not effect normal operation.

Status**LOS - Loss Of Signal Output, Pin 12.**

LOS goes high when 175 consecutive zeros are received. LOS returns low when the ones density reaches 12.5% (based on 175 consecutive bit periods, starting with a one and containing less than 100 consecutive zeros, as prescribed in ITU-T G.775). If LOS is true, and the jitter attenuator is in the receive path, RCLK will smoothly transition to MCLK if provided; RCLK will retain the frequency prior to LOS if MCLK is grounded. If the jitter attenuator is NOT in the receive path, RCLK will become the reference clock frequency (MCLK) if provided, or the crystal oscillator.

NLOOP - Network Loopback Output, Pin 23 (Hardware Mode).

NLOOP goes high when a 00001 pattern is received for five seconds putting the CS61318 into network (remote) loopback. NLOOP is deactivated upon receipt of a 001 pattern for five seconds, or by selection of LLOOP or RLOOP.

LATN - Line Attenuation Indication Output, Pin 18.

LATN is an encoded output that indicates the receive equalizer gain setting in relation to a five RCLK cycle period. If LATN is high for one RCLK cycle, the equalizer is set for 9.5 dB gain, two cycles = 19.5 dB gain, three cycles = 28.5 dB gain, four cycles = 0 dB. LATN may be sampled on the rising edge of RCLK.

Serial Control Interface **$\overline{\text{INT}}$ - Interrupt Output, Pin 23 (Host Mode).**

$\overline{\text{INT}}$ pulls low to flag the host processor when NLOOP, AIS or LOS changes state. $\overline{\text{INT}}$ is an open drain output and should be tied to the supply through a resistor.

SDI - Serial Data Input, Pin 24 (Host Mode).

Data input to the on-chip register is sampled on the rising edge of SCLK. **Note:** this pin should be tied to GND during Hardware Mode.

SDO - Serial Data Output, Pin 25 (Host Mode).

Status and control information are output from the on-chip register on SDO. If CLKE is high, SDO is valid on the rising edge of SCLK. If CLKE is low, SDO is valid on the falling edge of SCLK. SDO goes to a high-impedance state when the serial port is being written to, or after bit D7 is output or $\overline{\text{CS}}$ goes high (whichever occurs first). **Note:** this pin should be tied to GND during Hardware Mode.

CS - Chip Select, Pin 26 (Host Mode).

The serial interface is accessible when $\overline{\text{CS}}$ transitions from high to low.

SCLK - Serial Clock Input, Pin 27 (Host Mode).

SCLK is used to write or read data bits to or from the serial port registers.

CLKE - Clock Edge, Pin 28 (Host Mode).

Setting CLKE to logic 1 causes RPOS and RNEG (RDATA) to be valid on the falling edge of RCLK, and SDO to be valid on the rising edge of SCLK. Conversely, setting CLKE to logic 0 causes RPOS and RNEG (RDATA) to be valid on the rising edge of RCLK and SDO to be valid on the falling edge of SCLK.

Data Input/Output**TCLK - Transmit Clock Input, Pin 2.**

The 2.048 MHz transmit clock is input on this pin. TPOS and TNEG or TDATA are sampled on the falling edge of TCLK.

TPOS/TNEG - Transmit Positive Pulse, Transmit Negative Pulse, Pins 3 and 4.

Data input to TPOS and TNEG is sampled on the falling edge of TCLK and transmitted onto the line at TTIP and TRING. An input on TPOS results in transmission of a positive pulse; an input on TNEG results in transmission of a negative pulse. If TNEG, pin 4, is held high for 16 TCLK cycles, the CS61318 reconfigures for unipolar (single pin NRZ) data input at pin 3, TDATA. If pin 4 goes low the CS61318 switches back to two-pin bipolar data input format.

TDATA - Transmit Data, Pin 3.

When pin 4, TNEG/UBS, is held high, pin 3 becomes TDATA, a single-line NRZ (unipolar) data input sampled on the falling edge of TCLK.

UBS - Unipolar / Bipolar Select, Pin 4.

When UBS is held high for 16 consecutive TCLK cycles (15 consecutive bipolar violations) the CS61318 reconfigures for unipolar (single-line NRZ) data input / output format. Pin 3 becomes TDATA, pin 7 becomes RDATA, and pin 6 becomes BPV.

RCLK - Recovered Clock Output, Pin 8.

RCLK outputs the clock recovered from the input signal at RTIP and RRING. In a Loss of Signal state RCLK reverts to the MCLK frequency, or retains the frequency prior to the LOS state, depending on the clocks provided. See the LOS pin description.

RNEG/RPOS - Receive Negative Pulse, Receive Positive Pulse, Pins 6 and 7.

Recovered data output on RPOS and RNEG is stable and valid on the rising edge of RCLK in Hardware Mode. In Host Mode, CLKE determines the edge of RCLK on which RPOS and RNEG are valid. A positive pulse on RTIP with respect to RRING generates a logic 1 on RPOS; a positive pulse on RRING with respect to RTIP generates a logic 1 on RNEG.

RDATA - Received Data, Pin 7.

Unipolar data (single-line NRZ) data is output on RDATA when pin 4, TNEG/UBS, is held high.

BPV - Bipolar Violation, Pin 6.

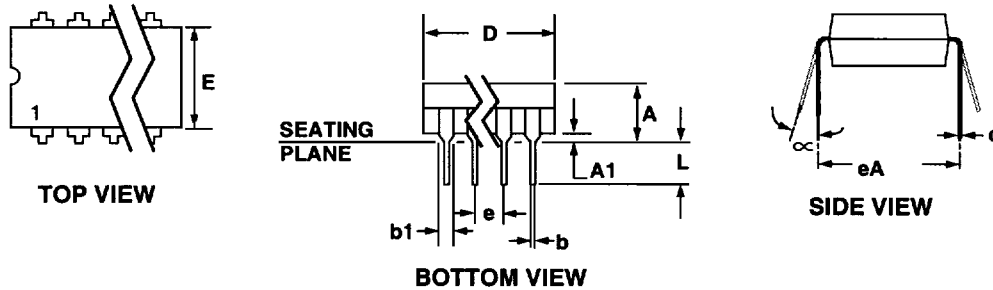
When pin 4 is held high, received bipolar violations are flagged by BPV (RNEG) going high along with the offending bit output from RDATA. If the HDB3 encoder/decoder is activated, BPV will not flag bipolar violations resulting from valid zero substitutions.

RTIP,RRING - Receive Ti; Receive Ring, Pins 19,20.

The HDB3 signal received from the line is input via these pins. A 1:1 transformer and appropriate matching resistors are required as shown in the applications section. Data and clock recovered from the signal input on these pins is output via RPOS, RNEG, and .

TTIP, TRING - Transmit Tip; Transmit Ring, Pins 13,16

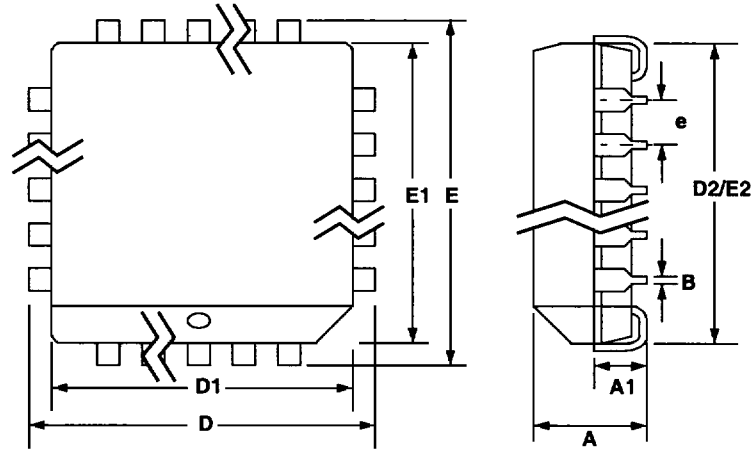
These pins are the output of the differential transmit driver. The transformer and matching resistors can be chosen to give the desired pulse height (see Application Schematics).

PACKAGE DIMENSIONS
28 PIN PLASTIC (PDIP) PACKAGE DRAWING


DIM	INCHES		MILLIMETERS	
	MIN	MAX	MIN	MAX
A	0.155	0.200	3.94	5.08
A1	0.020	0.040	0.51	1.02
b	0.014	0.022	0.36	0.56
b1	0.040	0.065	1.02	1.65
c	0.008	0.015	0.20	0.38
D	1.435	1.465	36.45	36.83
E	0.540	0.560	13.72	14.22
e	0.095	0.105	2.41	2.67
eA	0.600	0.625	15.24	15.87
L	0.125	0.150	3.18	3.81
μ	0°	15°	0°	15°

- Notes:
1. Positional tolerance of leads shall be within 0.25 mm (0.010 in.) at maximum material condition, in relation to seating plane and each other.
 2. Dimension eA to center of leads when formed parallel.
 3. Dimension E does not include mold flash.

28L PLCC PACKAGE DRAWING



DIM	INCHES		MILLIMETERS	
	MIN	MAX	MIN	MAX
A	0.165	0.180	4.043	4.572
A1	0.090	0.120	2.205	3.048
B	0.013	0.021	0.319	0.533
D	0.485	0.495	11.883	12.573
D1	0.450	0.456	11.025	11.582
D2	0.390	0.430	9.555	10.922
E	0.485	0.495	11.883	12.573
E1	0.450	0.456	11.025	11.582
E2	0.390	0.430	9.555	10.922
e	0.040	0.060	0.980	1.524

JEDEC # : MS-018

APPLICATIONS

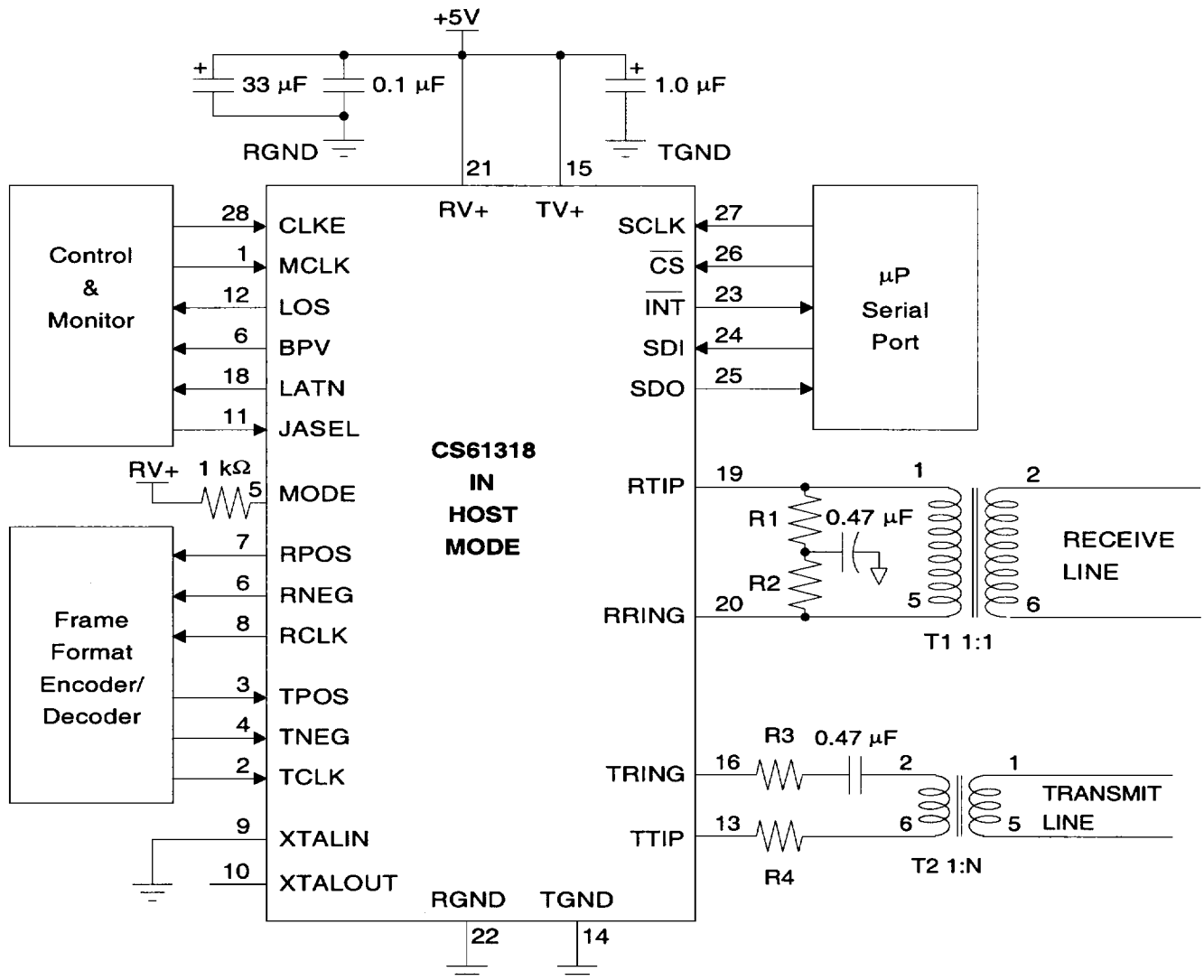


Figure 12. CS61318 Host Mode Operation

	E1 75 Ω Coaxial Cable	E1 120 Ω Twisted Pair
R1 (Ω)	37.5	60
R2 (Ω)	37.5	60
R3 (Ω)	15.1	15.1
R4 (Ω)	15.1	15.1
T2	1:1.58	1.2

NOTE: The 0.47μF capacitor between R1 & R2 may be omitted if common mode noise is not an issue.

NOTE: The optional 0.47μF DC blocking cap eliminates DC saturation current through T2

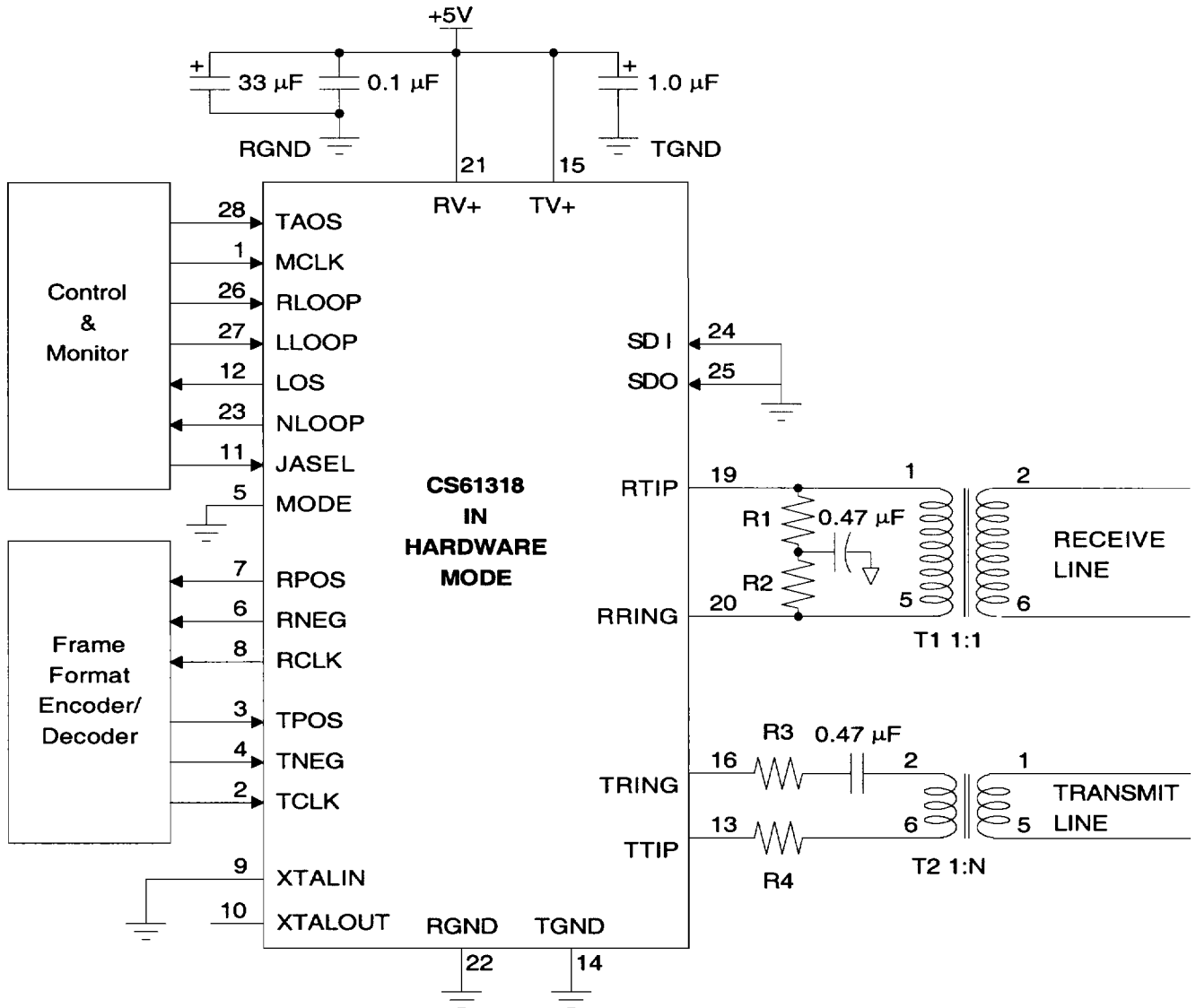


Figure 13. Hardware Mode Configuration

	E1 75 Ω Coaxial Cable	E1 120 Ω Twisted Pair
R1 (Ω)	37.5	60
R2 (Ω)	37.5	60
R3 (Ω)	15	15
R4 (Ω)	15	15
T2	1:1.58	1.2

NOTE: The 0.47µF capacitor between R1 & R2 may be omitted if common mode noise is not an issue.

NOTE: The optional 0.47µF DC blocking cap eliminates DC saturation current through T2

SMART
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