CY7C9115
CY7C9116/CY7C9117

CYPRESS SEMICONDUCTOR

CMOS 16-Bit Microprogrammed ALU

Features

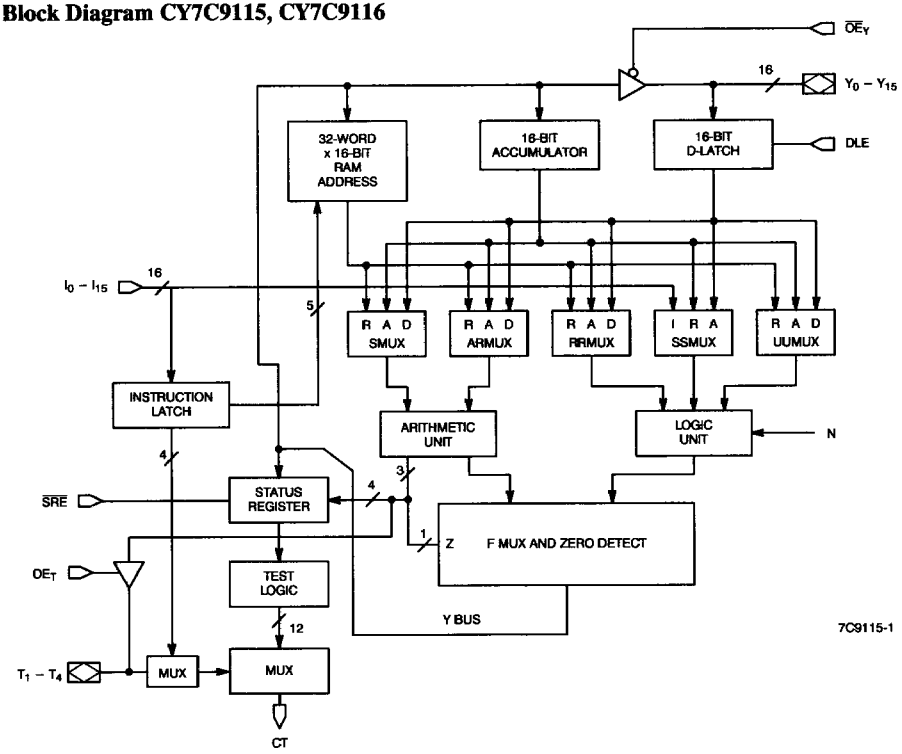
- **Fast**
  - **—35-ns worst-case propagation delay, I to Y**
- **Low power CMOS**
  - **—I_{CC} (max. at 10 MHz) = 145 mA (commercial)**
  - **—I_{CC} (max. static) = 68 mA (commercial)**
- **V_{CC} margin 5V ±10%**
  - **—All parameters guaranteed over commercial and military operating temperature range**
- **Instruction set and architecture optimized for high-speed controller applications**
- **CY7C9117 separate I/O**
  - **—One and two operand arithmetic and logical operations**
  - **—Bit manipulation, field insertion/ extraction instructions**
  - **—Eleven types of instructions**
- **Immediate instruction capability**
- **16-bit barrel shifter capability**
- **32-word x 16-bit register file**
- **8-bit status register**
  - **—Four ALU status bits**
  - **—Link bit and three user-definable status bits**
- **Capable of withstanding greater than 2001V static discharge voltage**
- **Pin compatible and functionally equivalent to 29116, 29116A, 29C116, 29117, 29117A, 29C117**

Functional Description

The CY7C9115, CY7C9116, and CY7C9117 are high-speed 16-bit microprogrammed Arithmetic and Logic Units (ALUs).

The architecture and instruction set of the devices are optimized for peripheral controller applications such as disk controllers, graphics controllers, communications controllers, and modems. When used with the CY7C517 multiplier, the CY7C9115, CY7C9116, and CY7C9117 also support microprogrammed processor applications.

Logic Block Diagram CY7C9115, CY7C9116



Functional Description (continued)

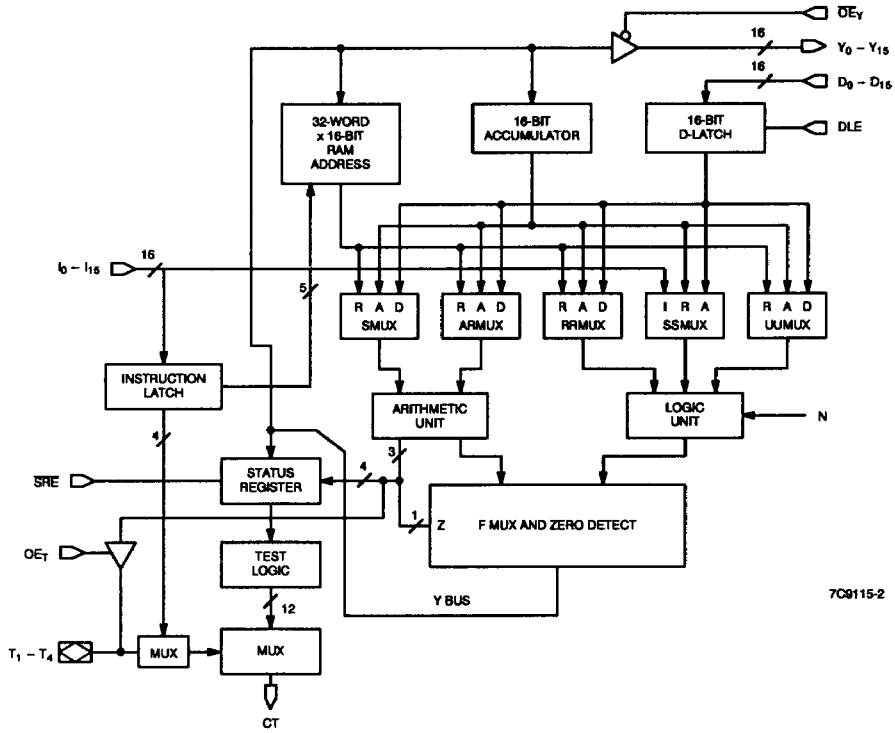
The CY7C9115, CY7C9116, and CY7C9117 (shown in the block diagrams) consist of a 32-word by 16-bit single-port RAM register file, a 16-bit arithmetic unit and logic unit, an instruction latch and decoder, a data latch, an accumulator register, a 16-bit barrel shifter, a priority encoder, a status register, a condition code generator and multiplexer, and three-state output buffers.

The instruction set of the CY7C9115, CY7C9116, and CY7C9117 can be divided into eleven instruction types: single-operand, two-operand, single-bit shifts, rotate and merge, rotate and compare, rotate by n-bits, bit-oriented instructions, prioritize, Cyclic Redundancy Check (CRC), status, and NO-OP. Instruction execution occurs in a single clock cycle except for Immediate Instructions, which require two clock cycles to execute.

The CY7C9116 and CY7C9117 are pin-compatible, functional equivalents of the industry-standard 29116, 29116A, 29C116, 29117, 29117A, and 29C117 with improved performance.

Fabricated in an advanced 1.2-micron, two-level metal CMOS process, the CY7C9115, CY7C9116, and CY7C9117 eliminate latch-up, have ESD protection greater than 2001V, and achieve superior performance with low power dissipation.

Logic Block Diagram CY7C9117

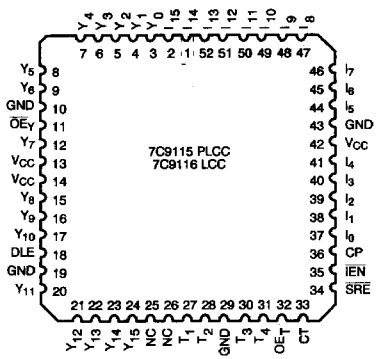


Selection Guide

		7C9115–35 7C9116–35 7C9117–35	7C9115–40, 45 7C9116–40, 45 7C9117–40, 45	7C9115–65 7C9116–65 7C9117–65	7C9115–79 7C9116–79 7C9117–79
Worst-Case I – Y Propagation Delay (ns)	Commercial	35	45	65	
	Military		40	65	79
Maximum Operating Current @ 10 MHz (mA)	Commercial	145	145	145	
	Military		166	166	166

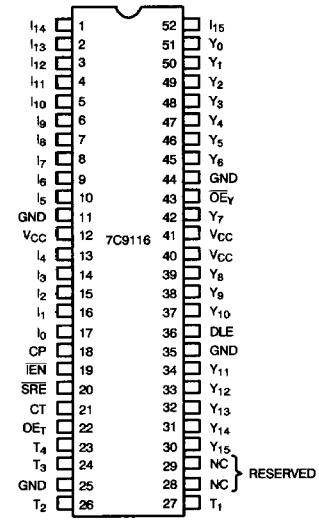
Pin Configurations

PLCC, LCC
Top View



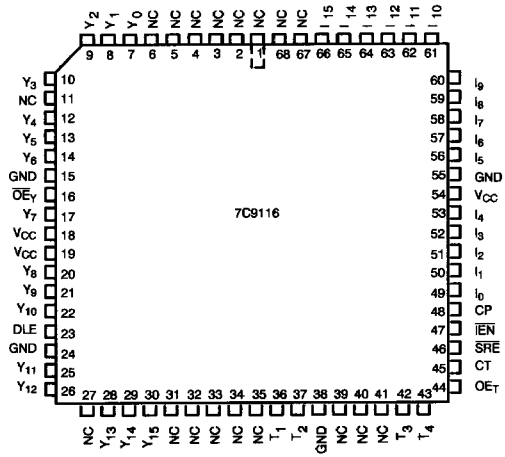
7C9115-3

DIP
Top View



7C9115-5

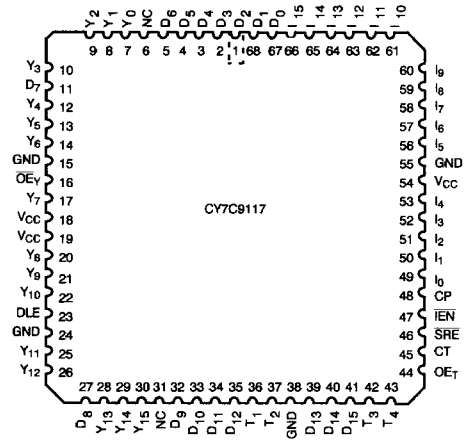
PLCC
Top View



7C9115-4

Pin Configurations (continued)

LCC/PLCC
Top View



7C9115-7

68 PGA
Top View

	51 D_8	49 Y_{14}	47 GND	45 D_{10}	44 D_{11}	42 T_1	40 GND	38 D_{14}	36 T_3	
53 Y_{11}	52 Y_{12}	50 Y_{13}	48 Y_{15}	46 D_9	43 D_{12}	41 T_2	39 D_{13}	37 D_{15}	35 T_4	34 OE_T
55 DLE	54 GND								33 CT	32 $\overline{SRE}$
57 Y_9	56 Y_{10}								31 $\overline{IEN}$	30 CP
59 V_{CC}	58 Y_8								29 I_0	28 I_1
60 NC	61 Y_7				CY7C9117				26 I_3	27 I_2
62 $\overline{OE_Y}$	63 GND								25 I_4	24 V_{CC}
64 Y_6	65 Y_5								22 I_5	23 GND
66 Y_4	67 D_7								20 I_7	21 I_8
68 Y_3	49 Y_2	51 Y_0	53 D_6	55 D_4	57 D_2	12 I_{15}	14 I_{13}	16 I_{11}	18 I_9	19 I_6
■	50 Y_1	52 GND	54 D_5	56 D_3	58 D_1	59 D_0	13 I_{14}	15 I_{12}	17 I_{10}	

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Maximum Ratings

(Above which the useful life may be impaired. For user guidelines, not tested.)

Storage Temperature ..... – 65°C to +150°C

Ambient Temperature with Power Applied ..... – 55°C to +125°C

Supply Voltage to Ground Potential ..... – 0.5V to +7.0V

DC Voltage Applied to Outputs in High Z State ..... – 0.5V to +7.0V

DC Input Voltage ..... – 3.0V to +7.0V

Output Current into Outputs (LOW) ..... 30 mA

Static Discharge Voltage ..... >2001V (Per MIL-STD-883 Method 3015)

Latch-Up Current (Outputs) ..... >200 mA

Operating Range

Range	Ambient Temperature	V_{CC}
Commercial	0°C to +70°C	5V ±10%
Military[1]	– 55°C to +125°C	5V ±10%

Notes:

1. T_A is the "instant on" case temperature.

Description of Architecture

The CY7C9115, CY7C9116, and CY7C9117 are 16-bit microprogrammed arithmetic and logic units comprised of the following sections (see block diagram):

- 32-Word x 16-Bit Register File
- Data Latch
- Instruction Latch and Decoder
- Accumulator
- Logic Unit with a 16-Bit Barrel Shift Capability
- Arithmetic Unit
- Priority Encoder
- Condition Code Generator and Multiplexer
- Status Register
- Output Buffers

32-Word x 16-Bit Register File

The 32-word x 16-bit register file is a single-port RAM with a 16-bit latch at the output. The latch is transparent while CP is HIGH and latched when CP is LOW. If $\overline{IEN}$ is LOW and the current instruction specifies the RAM at its destination, data is written into the RAM while CP is LOW. Word instructions write into all 16 bits of the RAM word addressed; byte instructions write into only the lower eight bits.

Use of an external multiplexer on five of the instruction inputs makes it possible to select separate read and write addresses for the same Non-immediate Instruction. Immediate Instructions do not allow this two-address operation for the 7C9115 and 7C9116. The 7C9117 does support two-address Immediate Instructions.

Data Latch

The data latch holds the 16-bit input to the CY7C9115, CY7C9116, and CY7C9117 from the Y (bidirectional) bus for the 7C9115 and 7C9116 and the data bus for the 7C9117. When DLE is HIGH, the latch is transparent, and it is latched when DLE is LOW.

Instruction Latch and Decoder

The 16-bit instruction latch is always transparent, except when Immediate Instructions are executed. The Instruction Decoder decodes the instruction inputs into the internal signals which control the CY7C9115, CY7C9116, and CY7C9117. All instructions other than Immediate Instructions execute in a single clock cycle.

Execution of Immediate Instructions takes two clock cycles. During the first clock cycle, the Instruction Decoder identifies the instruction as an Immediate Instruction and the Instruction Latch captures the instruction at the instruction inputs. For Immediate Instructions, the data at the instruction inputs during the second clock cycle is used as one of the operands for the Immediate Instruction specified during the first clock cycle. Upon completion of the Immediate Instruction (the end of the second clock cycle), the Instruction Latch again becomes transparent.

Accumulator

The accumulator is a 16-bit edge-triggered register. If the $\overline{IEN}$ is LOW and the current instruction specifies the accumulator as its destination, the accumulator accepts Y-input data at the clock LOW-to-HIGH transition. Word instructions write into all 16 bits of the accumulator, byte instructions write into the lower eight bits.

16-Bit Barrel Shifter

The barrel shifter can rotate data input to it from either the register file, the accumulator, or the data latch from 0 to 15 bit positions. In word mode, the barrel shifter rotates a 16-bit word; in byte mode, it only affects the lower eight bits. The barrel shifter is used as one of the ALU inputs.

Arithmetic and Logic Unit

The CY7C9115, CY7C9116, and the CY7C9117 have an arithmetic unit and a logic unit. The arithmetic unit is capable of operating on one or two operands while the logic unit is capable of operating on one, two, or three operands. The two units in parallel are able to execute the one and two operand instructions such as pass, complement, two's complement, add, subtract, AND, OR, EXOR, NAND, NOR, and EXNOR. Three operand instructions include rotate/merge and rotate/masked compare. There are three data types supported by the CY7C9115, CY7C9116, and CY7C9117; bit, byte, and 16-bit word.

All arithmetic and logic unit operations can be performed in either word or byte mode, with byte instructions performed only on the lower eight bits.

Three status outputs are generated by the arithmetic unit: carry (C), negative (N), and overflow (OVR). A zero flag (Z) detects a zero condition, though this flag is not generated by the arithmetic unit or the logic unit. These flags are generated in either word or byte mode, as appropriate.

The arithmetic unit uses full carry look-ahead across all 16 bits during arithmetic operations. The carry input to the arithmetic unit comes from the carry multiplexer, which can select either zero, one, or a stored carry bit (QC) from the status register. Multiprecision arithmetic uses QC as the carry input.

Description of Architecture (continued)

Priority Encoder

The priority encoder generates a binary-weighted code based on the location of the highest order ONE in its input word or byte. The operand to be prioritized may be ANDed with a mask to eliminate certain bits from the priority encoding. This masking is performed by the logic unit.

In word mode, the output is a binary one if bit 15 is the first (unmasked) HIGH encountered, a binary two if bit 14 is the first HIGH and so on. If bit 0 is the only HIGH, the output of the priority encoder is binary 16. If no bits are HIGH, a binary zero is output.

In byte mode, only bits 7 through 0 are examined. Bit 7 HIGH produces a binary one, bit 6 a binary two, and so on. If bit 0 is the only HIGH, a binary eight is output; if no bits are HIGH, a binary zero is output.

Condition Code Generator and Multiplexer

The twelve condition code test signals are generated in this section. The multiplexer selects one of these twelve and places it at the CT output. The multiplexer is addressed by either using the Test Instruction or by using the bidirectional T bus as an input. The test instruction specifies the test condition to be placed at the CT output, but it does not allow an ALU operation at the same time. Using the T bus as input, the CY7C9115, CY7C9116, and CY7C9117 may simultaneously test and execute an instruction. The test instruction lines ($I_4 - I_0$) take precedence over $T_4 - T_1$ for testing status.

Status Register

The 8-bit status word is held by the status register. The status register is updated at the end of all instructions except NO-OP, Save Status, and Test Status, provided the status register enable ($\overline{SRE}$) and instruction enable ($\overline{IEN}$) are both LOW. The status register is inhibited from changing if either $\overline{SRE}$ or $\overline{IEN}$ are HIGH.

The lower four status bits are the ALU status: OVR (overflow), N (negative), C (carry), and Z (zero). The upper four bits are a link bit and three user-defined status bits (Flag1, Flag2, Flag3).

As stated above, when $\overline{IEN}$ and $\overline{SRE}$ are LOW, the status register is updated at the end of all instructions other than NO-OP, Save Status, and Test Status. The lower four status bits are updated under the above conditions, with the additional exception of when $\overline{IEN}$ and $\overline{SRE}$ are LOW and the Status Set/Reset instruction is performed on the upper four bits. When $\overline{IEN}$ and $\overline{SRE}$ are LOW, the upper four status bits are only changed during their corresponding Status Set/Reset instructions and during Status Load instructions in word mode. The Link-Status bit is also updated after every shift instruction.

The status register can be loaded via the internal Y bus; it can also be selected as a source for the internal Y bus. Loading the status register in word mode updates all eight bits of the status register. In byte mode, only the lower four bits are updated.

Using the status register as a source in the word mode loads all eight bits into the lower byte of the destination; the upper byte is zero-filled. In byte mode, the status register loads the lower byte of the destination; however the upper byte is unchanged. Interrupt and subroutine processing is facilitated by this store/load combination, which allows saving and restoring the status register. The lower four bits of the status register can be read directly by outputting them to the $T_4 - T_1$ outputs. These outputs are enabled when OE_T is HIGH.

Output Buffers

Two sets of bidirectional buses exist on the CY7C9115 and CY7C9116. The bidirectional Y bus (16 bits) is controlled by $\overline{OE}_Y$. The three state outputs are enabled when $\overline{OE}_Y$ is LOW, they are at high impedance when $\overline{OE}_Y$ is HIGH. This will allow data to be input to the data latch from the external world. The second bidirectional bus is the four-bit T bus. These three-state buffers are enabled by a HIGH on OE_T, which will output the internal ALU status bits (OVR, N, C, Z). If OE_T is LOW, the T outputs are at high impedance, and a test condition can be input on the T bus to determine the CT output.

The 7C9117 has separate Y bus output and Data Input buses. All other pins are functionally equivalent to the 7C9115 and 7C9116.

CYPRESS SEMICONDUCTOR

Pin Definitions

Signal Name	I/O	Description
$Y_{15} - Y_0$	I/O	Data Input/Output. These bidirectional lines are used to directly load the 16-bit data latch when $\overline{OE}_Y$ is HIGH. When $\overline{OE}_Y$ is LOW, the arithmetic unit or the logic unit output data is output on $Y_{15} - Y_0$.
$I_{15} - I_0$	I	Instruction Word. This 16-bit word selects the function performed by the 7C911X. These lines are also used to input data when executing Immediate Instructions.
$T_4 - T_1$	I/O	Status Input/Output. These bidirectional pins are used to output the lower four status bits (OVR, N, C, and Z) when OE_T is HIGH. When OE_T is LOW, these lines are used as inputs to generate the conditional test (CT) output.
CT	O	Conditional Test. One of twelve condition code signals is selected by the condition code multiplexer to be placed on the CT output. CT = HIGH for a pass condition; CT = LOW for a fail condition.
DLE	I	Data Latch Enable. The 16-bit data latch is transparent when DLE is HIGH and latched when DLE is LOW.
$\overline{IEN}$	I	Instruction Enable. The following occurs with $\overline{IEN}$ LOW: Data may be written into the RAM when the clock is LOW, the accumulator can accept data during the clock LOW to HIGH transition, and the Status Register can be updated when $\overline{SRE}$ is LOW. If $\overline{IEN}$ is HIGH, CT is disabled as a function of the instruction inputs. $\overline{IEN}$ should be LOW during the first half of the first cycle of Immediate Instructions.
$\overline{SRE}$	I	Status Register Enable. The Status Register is updated at the end of all instructions except NO-OP, Save Status, and Test Status when $\overline{SRE}$ and $\overline{IEN}$ are both LOW. The Status Register is inhibited from changing when either $\overline{SRE}$ or $\overline{IEN}$ are HIGH.
$\overline{OE}_Y$	I	Y Output Enable. This controls the 16-bit $Y_{15} - Y_0$ I/O port. When $\overline{OE}_Y$ is LOW, the Y outputs are enabled, when $\overline{OE}_Y$ is HIGH, the Y outputs are disabled (high impedance).
OE_T	I	T Output Enable. The four-bit T outputs are enabled when OE_T is HIGH; they are disabled (high impedance) when OE_T is LOW.
CP	I	Clock Pulse. The RAM output latch is transparent when CP is HIGH; the RAM output is latched when CP goes LOW. If $\overline{IEN}$ is LOW and the current instruction specifies the RAM as the destination, then data is written into the RAM while CP is LOW. If $\overline{IEN}$ is LOW, the Accumulator and Status Register will accept data at the clock LOW to HIGH transition. The instruction latch becomes transparent upon exiting an Immediate Instruction during a LOW to HIGH clock transition.
$D_{15} - D_0$	I	These input lines are used to directly load the data latch.
$Y_{15} - Y_0$	I/O	These output lines are used to present the arithmetic unit or the logic unit output when $\overline{OE}_Y$ is LOW. (CY7C9117 $Y_{15} - Y_0$ and output only.)

Instruction Set

The instruction set of the CY7C9115, CY7C9116, and CY7C9117 is optimized for peripheral controller applications. It features: Bit Set, Bit Reset, Bit Test, Rotate and Merge, Rotate and Compare, and Cyclic-Redundancy-Check (CRC) generation, in addition to standard Single- or Two-Operand logical and arithmetic instructions. A single clock cycle will execute all but the Immediate Instructions which take 2 clock cycles.

The CY7C9115, CY7C9116, and CY7C9117 can operate in three different data modes: bit, byte, and word (16 bits). The LSB of the word is used for Byte Mode. Also in Byte Mode when the status register is specified as the destination, only the LSH (OVR, N, C, Z) of the register is updated. Save Status and Test Status instructions do not change the status register. During Test Status instructions the Y bus (or D bus for the CY7C9117) is undefined; the result is in the CT output.

The eleven instruction types outlined below are described in detail on the following pages.

Single-Operand	Rotate and Compare
Two-Operand	Prioritize
Single Bit Shift	CRC
Bit-Oriented	Status
Rotate by n Bits	No-Op
Rotate and Merge	

$\overline{OE}_Y$ is assumed LOW for all cases, allowing ALU outputs on the Y or D bus.

Instructions are individually distinguished by using OP-CODES and two assigned quadrant bits. Four quadrants, 0 to 3, have been assigned to each instruction type in order to ease groupings of instructions and addressing modes.

Table 1. Operand Source-Destination Combinations

Instruction Type	Operand Combinations[2]		
	Source (R/S)		**Destination**
Single Operand SOR SONR	RAM[3] ACC D D(OE) S(SE) I O		RAM ACC Y Bus Status ACC and Status
	Source (R)	**Source (S)**	**Destination**
Two Operand TOR1 TOR2 TONR	RAM RAM D D ACC D	ACC I RAM ACC I I	RAM ACC Y Bus Status ACC and Status
	Source (U)		**Destination**
Single Bit Shift SHFTR SHFTNR	RAM ACC ACC D D D		RAM ACC Y Bus RAM ACC Y Bus
	Source (R/S)		**Destination**
Bit Oriented BOR1 BOR2 BONR	RAM ACC D		RAM ACC Y Bus
	Source (U)		**Destination**
Rotate n Bits ROTR1 ROTR2 ROTNR	RAM ACC D		RAM ACC Y Bus
	Rotated Source (U)	**Mask (S)**	**Non-Rotated Source/ Destination (R)**
Rotate and Merge ROTM ROTC	D D D D ACC RAM	I RAM I ACC I I	ACC ACC RAM RAM RAM ACC

Instruction Type	Operand Combinations[2]		
	Rotated Source (U)	**Mask (S)**	**Non-Rotated Source/ Destination (R)**
Rotate and Compare CDAI CDRI CDRA CRAI	D D D RAM	I I ACC I	ACC RAM RAM ACC
	Source (R)	**Mask (S)**	**Destination**
Prioritize[4] PRT1 PRT2 PRTNR	RAM ACC D	RAM ACC I O	RAM ACC Y Bus
	Data In	**Destination**	**Polynomial**
Cyclic Redundancy Check CRCF CRCR	QLINK	RAM	ACC
	Bits Affected		
Set Reset Status SETST RSTST SVSTR SVSTNR TEST	OVR, N, C, Z LINK Flag1 Flag2 Flag3		
	Source		**Destination**
Store Status	Status		RAM ACC Y Bus
	Source (R)	**Source (S)**	**Destination**
Status Load	D ACC D	ACC I I	Status Status and ACC
	Test Condition (CT)		
Test Status	(N ⊻ OVR) + Z N ⊻ OVR Z OVR Low C		Z + $\overline{C}$ N LINK Flag1 Flag2 Flag3
No Operation NOOP	—		

Notes:
2. If there is no division between the R/S operand or SOURCE and DESTINATION, the two are a given pair. If a division exists, any combination is possible.
3. RAM cannot be used as source when both ACC and STATUS are designated as a DESTINATION.
4. OPERAND and MASK must be different sources.

Instruction Set (continued)

Single-Operand Instructions

Each Single-Operand instruction contains four designators:

4. Mode (Byte or Word)
5. Opcode
6. Source
7. Address or Destination

These designators are divided into two basic categories, those that use RAM addresses and those that do not.

The instruction formats shown below are unique for each category. In both cases the desired operation, controlled by the instruction inputs, is performed on the source with the result either placed on the Y bus or stored in the destination or both. The functions of Extending Sign Bit (D(SE)) and Binary Zero (D(OE)) over 16 bits in Word mode are available for cases where 8-bit to 16-bit conversion is necessary. The functions performed using Single-Operand instructions update the LSB of the status register (OVR, N, C, Z) but do not effect the MSB (FLAG1, FLAG2, FLAG3, LINK). Single-operand instructions are limited such that when both the ACC and the status register are the destination, the source cannot be RAM.

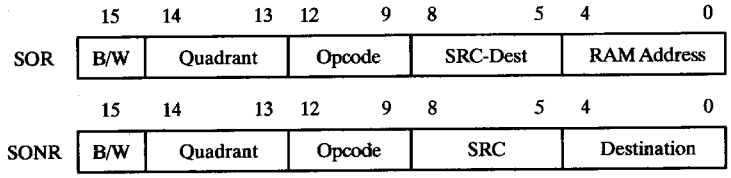


Figure 1. Single-Operand Field Definitions

Table 2. Single-Operand Instruction Set

15 14 13 12 9				8 5				4 0		
Instruction[5]	**B/W[6]**	**Quad[7]**	**Opcode**			**R/S[8]**	**Dest[8]**	**RAM Address/Destination**		
SOR	0 = B 1 = W	10	1100 MOVE SRC ⇒ Dest 1101 COMP $\overline{SRC}$ ⇒ Dest 1110 INC SRC + 1 ⇒ Dest 1111 NEG $\overline{SRC}$ + 1 ⇒ Dest	0000 0010 0011 0100 0110 0111 1000 1001 1010 1011	SORA SORY SORS SOAR SODR SOIR SOZR SOZER SOSER SORR	RAM RAM RAM ACC D I O D(OE) D(SE) RAM	ACC Y Bus Status RAM RAM RAM RAM RAM RAM RAM	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31
Instruction	**B/W**	**Quad**	**Opcode**			**R/S[8]**		**Destination**		
SONR	0 = B 1 = W	11	1100 MOVE SRC ⇒ Dest 1101 COMP $\overline{SRC}$ ⇒ Dest 1110 INC SRC + 1 ⇒ Dest 1111 NEG $\overline{SRC}$ + 1 ⇒ Dest	0100 0110 0111 1000 1001 1010	SOA SOD SOI SOZ SOZE SOSE	ACC D I O D(OE) D(SE)		00000 00001 00100 00101	NRY NRA NRS NRAS	Y Bus ACC Status[9] ACC, Status[9]

Table 3. Y Bus and Status[10]

Instruction	Opcode	Description	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
SOR SONR	COMP	$\overline{SRC}$ ⇒ Dest	1 = W 0 = B	Y ⇒ $\overline{SRC}$	NC	NC	NC	NC	0	U	0	U
	INC	SRC + 1 ⇒ Dest		Y ⇒ SRC + 1	NC	NC	NC	NC	U	U	U	U
	MOVE	SRC ⇒ Dest		Y ⇒ SRC	NC	NC	NC	NC	0	U	0	U
	NEG	$\overline{SRC}$ + 1 ⇒ Dest		Y ⇒ SRC + 1	NC	NC	NC	NC	U	U	U	U

Notes:

5. Instruction mnemonic.
6. B = Byte Mode, W = Word Mode.
7. Quadrant subdivides instructions into categories.
8. R = Source; S = Source; Dest = Destination.
9. Status is destination,
   Status i ⇐ Yi i = 0 to 3 (byte mode)
   i = 0 to 7 (word mode)
10. SRC = Source; NC = No Change; 1 = Set; U = Update; 0 = Reset; i = 0 to 15 when not specified

Instruction Set (continued)

Two-Operand Instructions

Each Two-Operand instruction is constructed of 5 fields:

1. Mode (Byte or Word)
2. Opcode
3. R Source
4. S Source
5. Address or Destination

These instructions are further divided into those using RAM addresses and those that do not. The first type uses two formats which differ only by quadrant designator.

Functions are performed on the specified R and S sources and results are stored in the specified destination and/or placed on the Y bus. Arithmetic functions update the least significant nibble of the status register (OVR, N, C, Z), while logical functions affect only the N and Z bits. Executions of logical functions clear the OVR and C bits of the status register.

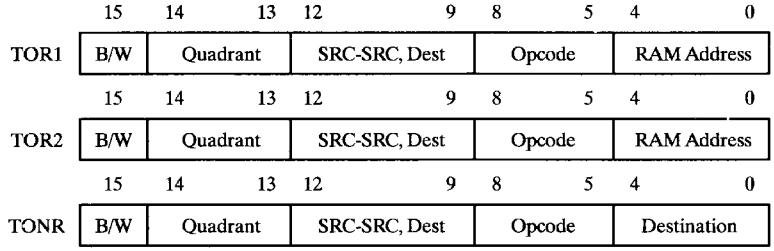


Figure 2. Two-Operand Field Definitions

Table 4. Two-Operand Instruction Set

Instruction	B/W	Quad			R[8]	S[8]	Dest[8]	Opcode			RAM Address		
TOR1	0 = B 1 = W	00	0000	TORAA	RAM	ACC	ACC	0000	SUBR	S minus R	00000	R00	RAM Reg 00
			0010	TORIA	RAM	I	ACC	0001	SUBRC[11]	S minus R	..	..	....
			0011	TODRA	D	RAM	ACC			with carry	11111	R31	RAM Reg 31
			1000	TORAY	RAM	ACC	Y Bus	0010	SUBS	R minus S			
			1010	TORIY	RAM	I	Y Bus	0011	SUBSC[11]	R minus S			
			1011	TODRY	D	RAM	Y Bus			with carry			
			1100	TORAR	RAM	ACC	RAM	0100	ADD	R plus S			
			1110	TORIR	RAM	I	RAM	0101	ADDC	R plus S			
			1111	TODRR	D	RAM	RAM			with carry			
								0110	AND	$R \wedge S$			
								0111	NAND	$\overline{R \wedge S}$			
								1000	EXOR	$R \veebar S$			
								1001	NOR	$\overline{R \vee S}$			
								1010	OR	$R \vee S$			
								1011	EXNOR	$\overline{R \veebar S}$			
Instruction	**B/W**	**Quad**			**R[8]**	**S[8]**	**Dest[8]**	**Opcode**			**RAM Address**		
TOR2	0 = B 1 = W	10	0001	TODAR	D	ACC	RAM	0000	SUBR	S minus R	00000	R00	RAM Reg 00
			0010	TOAIR	ACC	I	RAM	0001	SUBRC[11]	S minus R	..	..	....
			0101	TODIR	D	I	RAM			with carry	11111	R31	RAM Reg 31
								0010	SUBS	R minus S			
								0011	SUBSC[11]	R minus S			
										with carry			
								0100	ADD	R plus S			
								0101	ADDC	R plus S			
										with carry			
								0110	AND	$R \wedge S$			
								0111	NAND	$\overline{R \wedge S}$			
								1000	EXOR	$R \veebar S$			
								1001	NOR	$\overline{R \vee S}$			
								1010	OR	$R \vee S$			
								1011	EXNOR	$\overline{R \veebar S}$			

Notes:
11. For subtraction the carry is interpreted as borrow.

Instruction Set (continued)

Table 4. Two-Operand Instruction Set (continued)

Instruction	B/W	Quad	R[8]	S[8]	Opcode		Destination	
TONR	0 = B 1 = W	11	0001 TODA 0010 TOAI 0101 TODI	D ACC D	ACC I I	0000 SUBR 0001 SUBRC[11] 0010 SUBS 0011 SUBSC[11] 0100 ADD 0101 ADDC 0110 AND 0111 NAND 1000 EXOR 1001 NOR 1010 OR 1011 EXNOR	S minus R S minus R with carry R minus S R minus S with carry R plus S R plus S with carry $R \wedge S$ $\overline{R \wedge S}$ $R \veebar S$ $\overline{R \vee S}$ $R \vee S$ $\overline{R \veebar S}$	00000 NRY 00001 NRA 00100 NRS 00101 NRAS	Y Bus ACC Status[9] ACC,Status[9]

Table 5. Y Bus and Status[12]

Instruction	Opcode	Description	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
TOR1 TOR2 TONR	ADD	R plus S	0 = B 1 = W	$Y \leftarrow R + S$	NC	NC	NC	NC	U	U	U	U
	ADDC	R plus S with carry		$Y \leftarrow R + S + QC$	NC	NC	NC	NC	U	U	U	U
	AND	$R \wedge S$		$Y \leftarrow R_i$ AND S_i	NC	NC	NC	NC	0	U	0	U
	EXOR	$R \veebar S$		$Y_i \leftarrow R_i$ EXOR S_i	NC	NC	NC	NC	0	U	0	U
	EXNOR	$\overline{R \veebar S}$		$Y_i \leftarrow R_i$ EXNOR S_i	NC	NC	NC	NC	0	0	0	U
	NAND	$\overline{R \wedge S}$		$Y_i \leftarrow R_i$ NAND S_i	NC	NC	NC	NC	0	U	0	U
	NOR	$\overline{R \vee S}$		$Y_i \leftarrow R_i$ NOR S_i	NC	NC	NC	NC	0	U	0	U
	OR	$R \vee S$		$Y_i \leftarrow R_i$ OR S_i	NC	NC	NC	NC	0	U	0	U
	SUBR	S minus R		$Y \leftarrow S + \overline{R} + 1$	NC	NC	NC	NC	U	U	U	U
	SUBRC	S minus R with carry		$Y \leftarrow S + \overline{R} + QC$	NC	NC	NC	NC	U	U	U	U
	SUBS	R minus S		$Y \leftarrow R + \overline{S} + 1$	NC	NC	NC	NC	U	U	U	U
	SUBSC	R minus S with carry		$Y \leftarrow R + \overline{S} + QC$	NC	NC	NC	NC	U	U	U	U

Note:
12. U = Update; NC = No Change; 0 = Reset; 1 = Set; i = 0 to 15 when not specified

Single-Bit Shift Instructions

Single-Bit Shift instructions are constructed of four fields:

1. Mode (Byte or Word)
2. Direction (up or down) and shift linkage
3. Source
4. Destination

These instructions are further divided into those using RAM addresses and those that do not. The shift linkage indicator indicates what is to be loaded into the vacant bit.

During a shift up the LSB may be loaded with a zero, one, or with the link status bit (QLINK), while the MSB is shifted into the QLINK bit. During a shift down, the MSB is loaded with a zero, one, the status carry bit (QC), the exclusive-or of the negative-status bit and the overflow-status bit (QN $\veebar$ QOVR), or the link-status bit. The status register's N and Z bits are updated, while the OVR and C bits are reset. Shift down with QN $\veebar$ QOVR can be used in two's complement multiplication.

Instruction Set (continued)

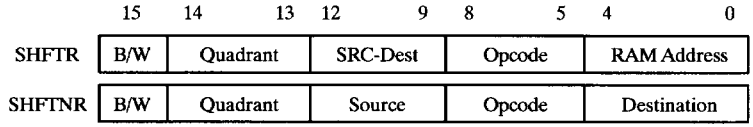


Figure 3. Single Bit Shift Field Definitions

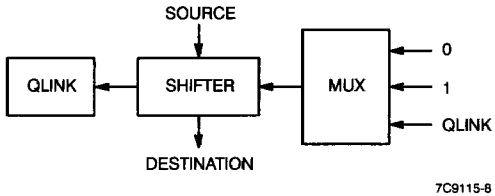


Figure 4. Shift Up Function

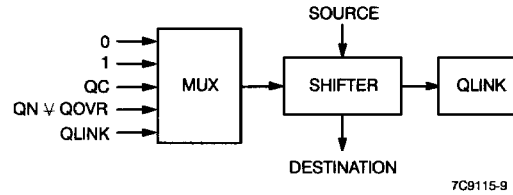


Figure 5. Shift Down Function

Table 6. Single Bit Shift Instruction Set

Instruction	B/W	Quad	U[13]	Dest[13]	Opcode			RAM Address/Destination
SHFTR	0 = B 1 = W	10	0110 SHRR 0111 SHDR	RAM D RAM	0000 SHUPZ 0001 SHUP1 0010 SHUPL 0100 SHDNZ 0101 SHDN1 0110 SHDNL 0111 SHDNC 1000 SHDNOV	Up 0 Up 1 Up QLINK Down 0 Down 1 Down QLINK Down QC Down QN ⊻ QOVR		00000 R00 RAM Reg 00 .. .. 11111 R31 RAM Reg 31
Instruction	**B/W**	**Quad**	**U[13]**		**Opcode**			**Destination**
SHFTNR	0 = B 1 = W	11	0110 SHA 0111 SHD	ACC D	0000 SHUPZ 0001 SHUP1 0010 SHUPL 0100 SHDNZ 0101 SHDN1 0110 SHDNL 0111 SHDNC 1000 SHDNOV	Up 0 Up 1 Up QLINK Down 0 Down 1 Down QLINK Down QC Down QN ⊻ QOVR		00000 NRY Y Bus 00001 NRA ACC

Table 7. Y Bus and Status[10]

Instruction	Opcode	Description	B/W	Y Bus	Flag3	Flag2	Flag1	LINK[14]	OVR	N	C	Z
SHR SHNR	SHUPZ SHUP1 SHUPL	Up 0 Up 1 Up QLINK	1 = W	$Y_i \Leftarrow SRC_{i-1}$, i = 1 to 15; $Y_0 \Leftarrow$ Shift Input	NC	NC	NC	SRC_{15}	0	SRC_{14}	0	U
			0 = B	$Y_i \Leftarrow SRC_{i-1}$, i = 1 to 7; $Y_0 \Leftarrow$ Shift Input; $Y_8 \Leftarrow SRC_7$, $Y_i \Leftarrow SRC_{i-9}$ for i = 9 to 15	NC	NC	NC	SRC_7	0	SRC_6	0	U
	SHDNZ SHDN1 SHDNL SHDNC SHCNOV	Down 0 Down 1 Down QLINK Down QC Down QN ⊻ QOVR	1 = W	$Y_i \Leftarrow SRC_{i+1}$, i = 0 to 14; $Y_{15} \Leftarrow$ Shift Input	NC	NC	NC	SRC_0	0	Shift Input	0	U
			0 = B	$Y_i \Leftarrow SRC_{i+1}$, i = 0 to 6; $Y_i \Leftarrow SRC_{i-7}$, i = 8 to 14; $Y_{7,15} \Leftarrow$ Shift Input	NC	NC	NC	SRC_0	0	Shift Input	0	U

Notes:
13. U = Source; Dest = Destination
14. Shifted output is loaded into the QLINK.

Instruction Set (continued)

Bit-Oriented Instructions

Bit-Oriented instructions are constructed from four fields:

1. Mode (Byte or Word)
2. Operation
3. Source or Destination
4. Bit position operated on (0 = LSB)

These instructions are further divided into those using RAM addresses and those that do not. The specified function operates on the given source and the result is stored in the specified destination and/or on the Y bus.

Set Bit n: Forces the *n*th bit to ONE without affecting other bit positions.

Reset Bit n: Forces the *n*th bit to ZERO without affecting other bit positions.

Test Bit n: Sets the Z status bit to the state of bit *n*.

$\overline{\text{Load } 2^n}$: Loads ZERO in bit position *n* and sets all other bits.

Load 2^n: Loads ONE in bit position *n* and clears all other bits.

Increment 2^n: Adds 2^n to the operand.

Decrement 2^n: Subtracts 2^n from the operand.

Load, Set, Reset, and Test instructions update N and Z status bits while forcing OVR and C bits to ZERO. Arithmetic operations affect the entire lower nibble of the status register (OVR, C, N, and Z).

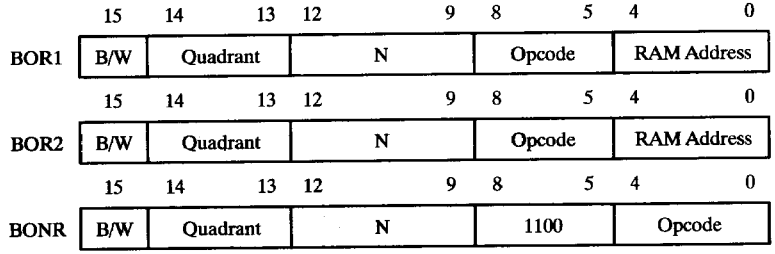


Figure 6. Bit-Oriented Field Definitions

Table 8. Bit-Oriented Instruction Set

Instruction	B/W	Quadrant	n	Opcode	RAM Address
BOR1	0 = B 1 = W	11	0 to 15	1101 SETNR Set RAM, bit n 1110 RSTNR Reset RAM, bit n 1111 TSTNR Test RAM, bit n	00000 R00 RAM Reg 00 .. .. 11111 R31 RAM Reg 31
Instruction	**B/W**	**Quadrant**	**n**	**Opcode**	**RAM Address**
BOR2	0 = B 1 = W	10	0 to 15	1100 LD2NR $2^n \blacklozenge$ RAM 1101 LDC2NR $\overline{2^n} \blacklozenge$ RAM 1110 A2NR RAM plus $2^n \blacklozenge$ RAM 1111 S2NR RAM minus $2^n \blacklozenge$ RAM	00000 R00 RAM Reg 00 .. .. 11111 R31 RAM Reg 31
Instruction	**B/W**	**Quadrant**	**n**	**Opcode**	**Opcode**
BONR	0 = B 1 = W	11	0 to 15	1100	00000 TSTNA Test ACC, bit n 00001 RSTNA Reset ACC, bit n 00010 SETNA Set ACC, bit n 00100 A2NA ACC plus $2^n \blacklozenge$ ACC 00101 S2NA ACC minus $2^n \blacklozenge$ ACC 00110 LD2NA $2^n \blacklozenge$ ACC 00111 LDC2NA $\overline{2^n} \blacklozenge$ ACC 10000 TSTND Test D, bit n 10001 RSTND Reset D, bit n 10010 SETND Set D, bit n 10100 A2NDY D plus $2^n \blacklozenge$ Y Bus 10101 S2NDY D minus $2^n \blacklozenge$ Y Bus 10110 LS2NY $2^n \blacklozenge$ Y Bus 10111 LDC2NY $\overline{2^n} \blacklozenge$ Y Bus

Instruction Set (continued)

Rotate by *n* Bits Instructions

The Rotate by *n* Bits instructions contain four indicators: byte or word mode, source, destination, and the number of places the source is to be rotated. They are further subdivided into two types. The first type uses RAM as a source and/or a destination and the second type does not use RAM as a source or destination. The first type has two different formats and the only difference is in the quadrant. The second type has only one format as shown in *Table 9*. Under the control of instruction inputs, the n indicator specifies the number of bit positions the source is to be rotated up (0 to 15), and the result is either stored in the specified destination or placed on the Y bus or both. An example of this instruction is given in *Figure 8*. In the Word mode, all 16 bits are rotated up; while in the Byte mode, only the lower 8 bits (0 – 7) are rotated up. In the Word mode, a rotate up by *n* bits is equivalent to a rotate down by (16 – *n*) bits. Similarly, in the Byte mode a rotate up by *n* bits is equivalent to a rotate down by (8 – *n*) bits. The N and Z bits of the status register are affected and OVR and C bits are forced to zero.

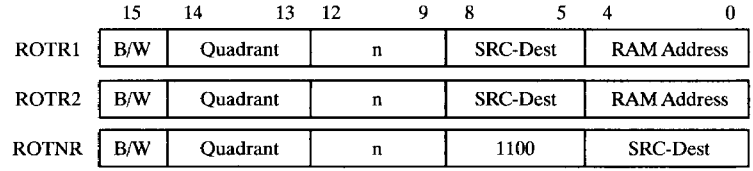


Figure 7. Rotate by n Bits Shift Field Definitions

EXAMPLE: n = 4, Word Mode

Source	0001	0011	0111	1111
Destination	0011	0111	1111	0001

EXAMPLE: n = 4, Byte Mode

Source	0001	0011	0111	1111
Destination	0001	0011	1111	0111

Figure 8. Rotate by n Example

Table 9. Rotate by n Bits Instruction Set

Instruction	B/W	Quadrant	n			U[13]	Dest[13]	RAM Address		
ROTR1	0 = B 1 = W	00	0 to 15	1100 1110 1111	RTRA RTRY RTRR	RAM RAM RAM	ACC Y Bus RAM	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31
Instruction	**B/W**	**Quadrant**	**n**			**U[13]**	**Dest[13]**	**RAM Address**		
ROTR2	0 = B 1 = W	01	0 to 15	0000 0001	RTAR RTDR	ACC D	RAM RAM	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31
Instruction	**B/W**	**Quadrant**	**n**							**U[13] Dest[13]**
ROTNR	0 = B 1 = W	11	0 to 15	1100				11000 11001 11100 11101	RTDY RTDA RTAY RTAA	D Y Bus D ACC ACC Y Bus ACC ACC

Table 10. Y Bus and Status[10]

Instruction	Opcode	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
ROTR1 ROTR2 ROTNR		1 = W	$Y_i \Leftarrow SRC_{(i-n) \bmod 16}$	NC	NC	NC	NC	0	SRC_{15-n}	0	U
		0 = B	$Y_i \Leftarrow SRC_{i+8} = SRC_{(i-n) \bmod 8}$ for i = 0 to 7	NC	NC	NC	NC	0	SRC_{6-n}	0	U

Instruction Set (continued)

Rotate and Merge Instructions

Each Rotate and Merge instruction consists of five fields:

1. Mode (Byte or Word)
2. Rotated Source (U)
3. Non-Rotated Source (R)
4. Mask Location (S)
5. Number of bits Rotated (*n*)

This shift register rotates source U up *n* places. ANDing with the mask causes any bit *i* to be passed from the rotated source that corresponds to a set bit in mask position *i*. The R input is not shifted, but is masked by the compliment of mask S, so that a ZERO in mask bit *i* will pass bit *i* of R. The ORed result is stored in register R. Rotate and Merge operations update the N and Z status bits, while clearing the OVR and C bits.

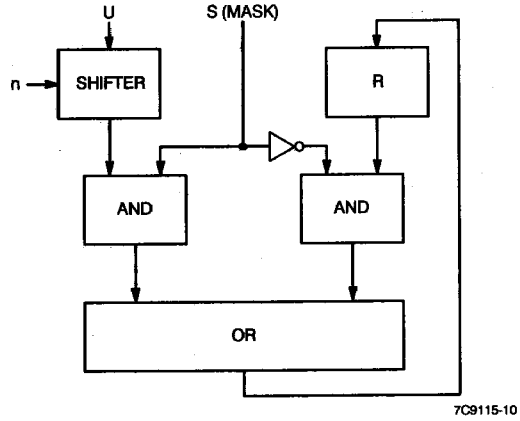
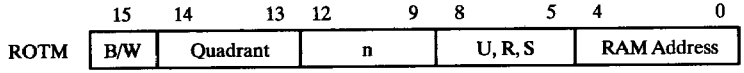


Figure 9. Rotate and Merge Function



EXAMPLE: n = 4, Word Mode

U	0011	0001	0101	0110
Rotated U	0001	0101	0110	0011
R	1010	1010	1010	1010
Mask (S)	0000	1111	0000	1111
Destination	1010	0101	1010	0011

Figure 10. Rotate and Merge Field Definitions

Table 11. Rotate and Merge Instruction Set

Instruction	B/W	Quadrant	n			U[15]	R/Dest[15]	S[15]	RAM Address		
ROTM	0 = B 1 = W	01	0 to 15	0111 1000 1001 1010 1100 1110	MDAI MDAR MDRI MDRA MARI MRAI	D D D D ACC RAM	ACC ACC RAM RAM RAM ACC	I RAM I ACC I I	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31

Notes:
15. U = Rotated Source; R/Dest = Non-Rotated Source/Destination;
S = Mask

Table 12. Y Bus and Status[12]

Instruction	Opcode	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
ROTM		1 = W	$Y_i \Leftarrow (\text{Non Rot Op})_i \bullet \overline{(\text{mask})_i} + (\text{Rot Op})_{(i-n) \bmod 16} \bullet (\text{mask})_i$	NC	NC	NC	NC	0	U	0	U
		0 = B	$Y_i \Leftarrow (\text{Non Rot Op})_i \bullet \overline{(\text{mask})_i} + (\text{Rot Op})_{(i-n) \bmod 8} \bullet (\text{mask})_i$	NC	NC	NC	NC	0	U	0	U

Instruction Set (continued)

Rotate and Compare Instructions

The five fields of the Rotate and Compare instructions are:

1. Mode (Byte or Word)
2. Rotated Source (U)
3. Non-Rotated Source (R)
4. Mask (S)
5. Number of bits Rotated (n)

Input U is rotated n bits, ANDed with the inversion of S and compared with the input R ANDed with the inversion of S. Thus, a zero in the mask S will allow that bit of both inputs to be compared. The Z bit of the status register is set if the comparison passes, and reset if it does not. OVR and C bits are reset in the status register.

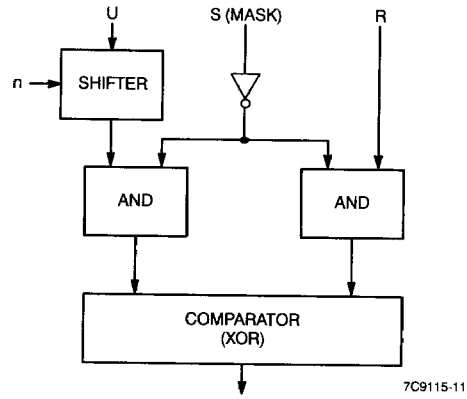
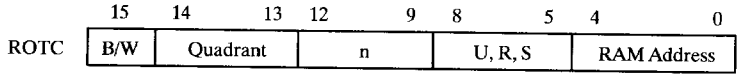


Figure 11. Rotate and Compare Function



EXAMPLE: n = 4, Word Mode

U	0011	0001	0101	0110
Rotated U	0001	0101	0110	0011
R	0001	0101	1111	0000
Mask (S)	0001	0101	1111	1111

Z (Status) = 1

Figure 12. Rotate and Compare Field Definitions

Table 13. Rotate and Compare Instruction Set

Instruction	B/W	Quadrant	n			U[16]	R[16]	S[16]	RAM Address		
ROTC	0 = B 1 = W	01	0 to 15	0010 0011 0100 0101	CDAI CDRI CDRA CRAI	D D D RAM	ACC RAM RAM ACC	I I ACC I	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31

Notes:
16. U = Rotated Source; R = Non-Rotated Source; S = Mask

Table 14. Y Bus and Status[12]

Instruction	Opcode	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
ROTC		1 = W	$Y_i \Leftarrow (\text{Non Rot Op})_i \bullet (\overline{\text{mask}})_i \vee (\text{Rot Op})_{(i-n) \bmod 16} \bullet (\text{mask})_i$	NC	NC	NC	NC	0	U	0	U
		0 = B	$Y_i \Leftarrow (\text{Non Rot Op})_i \bullet (\overline{\text{mask}})_i \vee (\text{Rot Op})_{(i-n) \bmod 8} \bullet (\text{mask})_i$	NC	NC	NC	NC	0	U	0	U

Instruction Set (continued)

Prioritize Instructions

The four fields of the Prioritize instructions are:

1. Mode (Byte or Word)
2. Mask Source (S)
3. Operand Source (R)
4. Destination

The inverter mask, S is ANDed with R. A "one" in S prohibits that bit from participating in the priority encoding. From the 16-bit input, the priority encoder outputs a 5-bit binary weighted code indicating the bit-position of the highest priority active bit. If there are no active bits, the output is zero. See *Figure 14* for operation in both word and byte mode. Using Prioritize updates the N and Z bits of the status register, and forces C and OVR to zero. This instruction is limited in that the operand and the mask must be different sources.

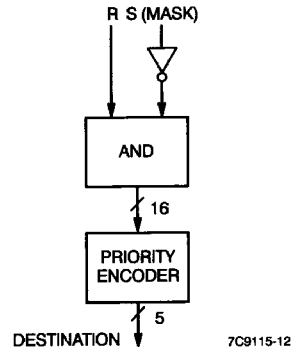


Figure 13. Prioritize Function

15	14	13	12	9	8	5	4	0
B/W	Quad		Destination		Source (R)		RAM Address/ Mask (S)	
B/W	Quad		Mask (S)		Destination		RAM Address/ Source (R)	
B/W	Quad		Mask (S)		Source (R)		RAM Address/ Destination	
B/W	Quad		Mask(S)		Source (R)		Destination	

Word Mode		Byte Mode[17]	
Highest Priority Bit Active	**Encoder Output**	**Highest Priority Bit Active**	**Encoder Output**
None	0	None	0
15	1	7	1
14	2	6	2
:	:	:	:
1	15	1	7
0	16	0	8

Figure 14. Prioritize Instruction Field Definitions

Note:
17. Bits 8 through 15 not available.

Instruction Set (continued)

Table 15. Prioritize Instruction Set

Instruction	B/W	Quad	Destination			Source (R)			RAM Address/Mask (S)		
PRT1	0 = B 1 = W	10	1000 1010 1011	PRIA PR1Y PR1R	ACC Y Bus RAM	0111 1001	RPT1A PR1D	ACC D	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31
Instruction	**B/W**	**Quad**	**Mask (S)**			**Destination**			**RAM Address/Source (R)**		
PRT2	0 = B 1 = W	10	1000 1010 1011	PRA PRZ PRI	ACC O I	0000 0010	PR2A PR2Y	ACC Y Bus	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31
Instruction	**B/W**	**Quad**	**Mask (S)**			**Source (R)**			**RAM Address/Destination**		
PRT3	0 = B 1 = W	10	1000 1010 1011	PRA PRZ PRI	ACC O I	0011 0100 0110	PR3R PR3A PR3D	RAM ACC D	00000 .. 11111	R00 .. R31	RAM Reg 00 .... RAM Reg 31
Instruction	**B/W**	**Quad**	**Mask (S)**			**Source (R)**			**Destination**		
PRTNR	0 = B 1 = W	11	1000 1010 1011	PRA PRZ PRI	ACC O I	0100 0110	PRTA PRTD	ACC D	00000 00001	NRY NRA	Y Bus ACC

Table 16. Y Bus and Status—Prioritize Instruction[10]

Instruction	Opcode	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
PRT1 PRT2		1 = W	$Y_i \Leftarrow$ CODE ($SCR_n \cdot \overline{mask_n}$); $Y_m \Leftarrow 0$; i = 0 to 4 and n = 0 to 15 m = 5 to 15	NC	NC	NC	NC	0	U	0	U
PRT3 PRTNR		0 = B	$Y_i \Leftarrow$ CODE ($SCR_n \cdot \overline{mask_n}$); $Y_m \Leftarrow 0$; i = 0 to 3 and n = 0 to 7 m = 4 to 15	NC	NC	NC	NC	0	U	0	U

CRC Instructions

The single designator for this instruction is the address of the RAM location that is used as the checksum register. Two CRC instructions, CRC Forward and CRC Reverse, are available. These instructions give the procedure for determining the check bits in a CRC calculation. Since the CRC standards do not specify which data bit is transmitted first, the MSB or the LSB, both Forward and Reverse options are available to the user. The process for generating the check bits for the CRC Forward and Reverse operations are illustrated in *Figures 16* and *17*. The ACC is used as a polynomial mask while the RAM contains the partial sum and eventually the final check sum. The serial input comes from the QLINK bit of the status register. Status register bits OVR and C are forced to zero while LINK, N, and Z bits are updated.

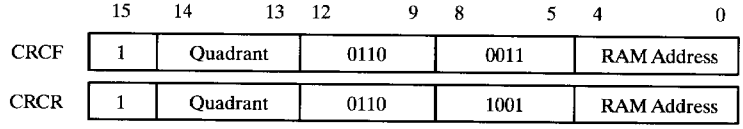


Figure 15. Cyclic-Redundancy-Check Definitions

Instruction Set (continued)

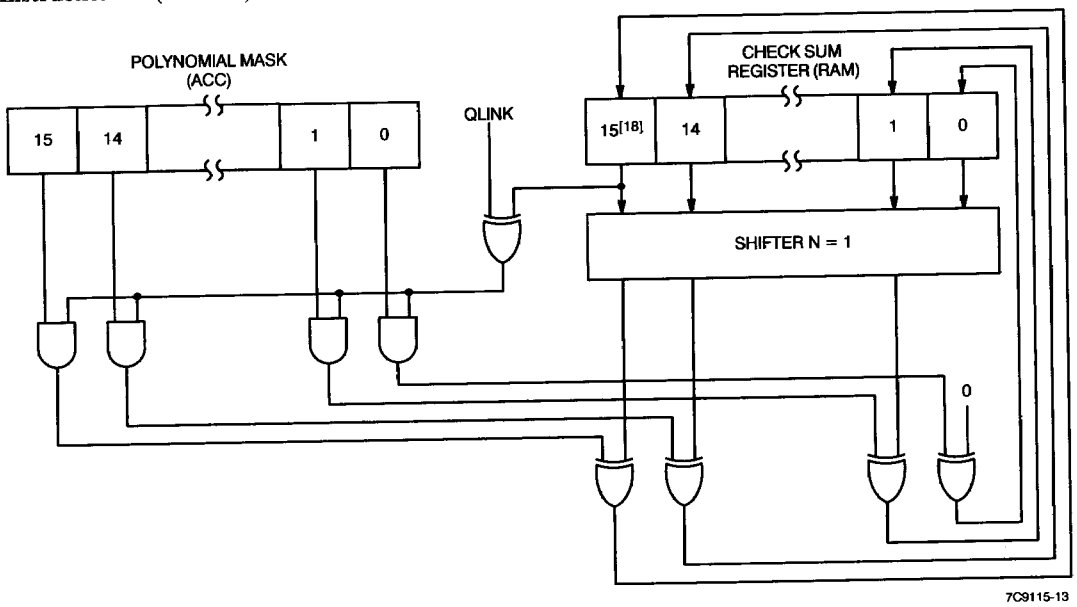


Figure 16. CRC Forward Function

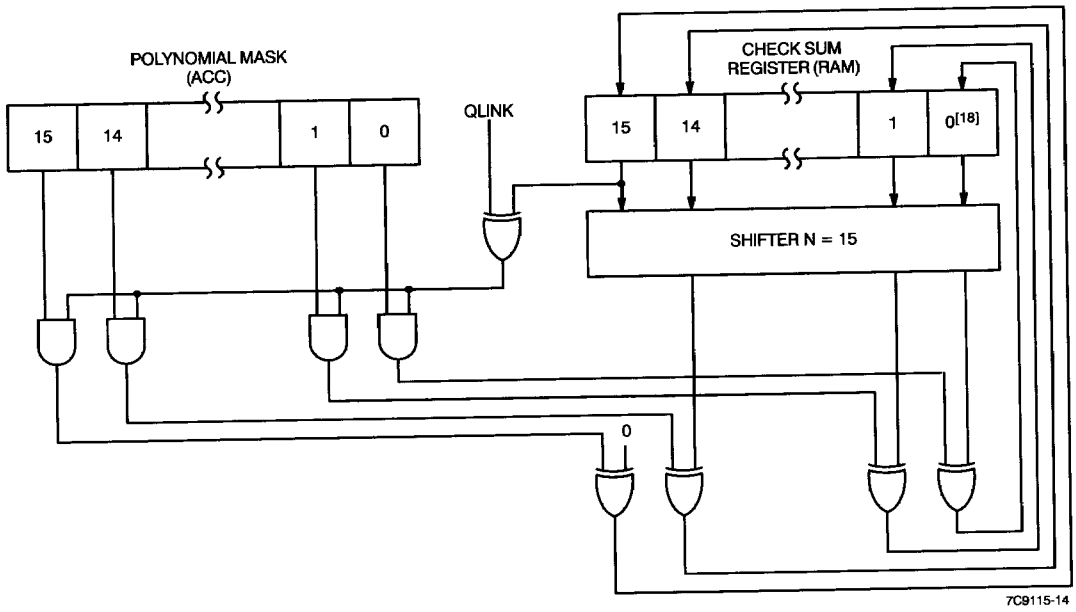


Figure 17. CRC Reverse Function

Note:
18. This bit must be transmitted first.

Instruction Set (continued)

Table 17. Cyclic Redundancy Check Instruction Set

Instruction	B/W	Quad			RAM Address		
CRCF	1	10	0110	0011	00000	R00	RAM Reg 00
					...	...	....
					11111	R31	RAM Reg 31
Instruction	**B/W**	**Quad**			**RAM Address**		
CRCR	1	10	0110	1001	00000	R00	RAM Reg 00
					...	...	....
					11111	R31	RAM Reg 31

Table 18. Y Bus and Status[12]

Instruction	Opcode	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
CRCF		1 = W	$Y_i \Leftarrow [(QLINK \veebar RAM_{15}) \bullet ACC_i] \veebar RAM_{i-1}$ for i = 15 to 1 $Y_0 \Leftarrow [(QLINK \veebar RAM_{15}) \bullet ACC_0] \veebar 0$	NC	NC	NC	RAM_{15}[19]	0	U	0	U
CRCR		1 = W	$Y_i \Leftarrow [(QLINK \veebar RAM_0) \bullet ACC_i) \veebar RAM_{i+1}$ for i = 14 to 0 $Y_{15} \Leftarrow [(QLINK \veebar RAM_0) \bullet ACC_{15}] \veebar 0$	NC	NC	NC	RAM_0[19]	0	U	0	U

Notes:
19. QLINK is loaded with the shifted out bit from the checksum register.
20. $\overline{IEN}$* test status instruction has priority over $T_1 - T_4$ instruction.

Status Instructions

7	6	5	4	3	2	1	0
Flag3	Flag2	Flag1	Link	OVR	N	C	Z

Set Status: Specifies which bits in the status register are to be set.

Reset Status: Specifies which bits in the status register are to be cleared.

Store Status: Indicates byte or word and the destination into which the processor status is saved. The register is always stored in the low byte of the destination. The high byte is unchanged for RAM storage and is loaded with zeroes for ACC storage.

Load Status: Imbedded in the Single- and Two-Operand instructions.

Test Status: Instructions specify which of the twelve possible test conditions are to be placed on the conditional test output. In addition to the eight status bits, four logical may be selected: N ⊻ OVR, (N ⊻ OVR) + Z, Z + $\overline{C}$, and LOW. These functions are useful in testing two's complement and unsigned number arithmetic operations.

The status register may also be tested via the T bus as shown in *Table 19*. The instruction lines I_1 through I_4 have bus priority for testing the status register on the CT output[,20].

Table 19. Condition Code Output Selection

T_4 I_4	T_3 I_3	T_2 I_2	T_1 I_1	CT
0	0	0	0	(N ⊻ OVR) + Z
0	0	0	1	N ⊻ OVR
0	0	1	0	Z
0	0	1	1	OVR
0	1	0	0	LOW
0	1	0	1	C
0	1	1	0	Z + $\overline{C}$
0	1	1	1	N
1	0	0	0	LINK
1	0	0	1	Flag1
1	0	1	0	Flag2
1	0	1	1	Flag3

	15	14 13	12 9	8 5	4 0
SETST	0	Quad	1011	1010	Opcode
RSTST	0	Quad	1010	1010	Opcode
SVSTR	B/W	Quad	0111	1010	RAM Address/ Dest
SVSTNR	B/W	Quad	0111	1010	Destination

Figure 18. Status

Instruction Set (continued)

Table 20. Status Instruction Set

Instruction	B/W	Quad			Opcode		
SETST	0	11	1011	1010	00011	SONCZ	Set OVR, N, C, Z
					00101	SL	Set LINK
					00110	SF1	Set Flag1
					01001	SF2	Set Flag2
					01010	SF3	Set Flag3
Instruction	**B/W**	**Quad**			**Opcode**		
RSTST	0	11	1010	1010	00011	RONCZ	Reset OVR, N, C, Z
					00101	RL	Reset LINK
					00110	RF1	Reset Flag1
					01001	RF2	Reset Flag2
					01010	RF3	Reset Flag3
Instruction	**B/W**	**Quad**			**RAM Address/Destination**		
SVSTR	0 = B 1 = W	10	0111	1010	00000	R00	RAM Reg 00
					..	..	....
					11111	R31	RAM Reg 31
Instruction	**B/W**	**Quad**			**Destination**		
SVSTNR	0 = B 1 = W	11	0111	1010	00000	NRY	Y Bus
					00001	NRA	ACC
Instruction	**B/W**	**Quad**			**Opcode (CT)**		
Test	0	11	1001	1010	00000	TNOZ	Test (N ⊻ OVR) + Z
					00010	TNO	Test N ⊻ OVR
					00100	TZ	Test Z
					00110	TOVR	Test OVR
					01000	TLOW	Test LOW
					01010	TC	Test C
					01100	TZC	Test Z + $\overline{C}$
					01110	TN	Test N
					10000	TL	Test LINK
					10010	TF1	Test Flag1
					10100	TF2	Test Flag2
					10110	TF3	Test Flag3

Instruction Set (continued)

Table 21. Y Bus and Status[12]

Instruction	Opcode	Description	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
RSTST	RONCZ	Reset OVR, N, C, Z	0 = B	$Y_i \Leftarrow 0$ for i = 0 to 15	NC	NC	NC	NC	0	0	0	0
	RL	Reset LINK			NC	NC	NC	0	NC	NC	NC	NC
	RF1	Reset Flag1			NC	NC	0	NC	NC	NC	NC	NC
	RF2	Reset Flag2			NC	0	NC	NC	NC	NC	NC	NC
	RF3	Reset Flag3			0	NC	NC	NC	NC	NC	NC	NC
SETST	SONCZ	Set OVR, N, C, Z	0 = B	$Y_i \Leftarrow 1$ for i = 0 to 15	NC	NC	NC	NC	1	1	1	1
	SL	Set LINK			NC	NC	NC	1	NC	NC	NC	NC
	SF1	Set Flag1			NC	NC	1	NC	NC	NC	NC	NC
	SF2	Set Flag2			NC	1	NC	NC	NC	NC	NC	NC
	SF3	Set Flag3			1	NC	NC	NC	NC	NC	NC	NC
SVSTR SVSTNR		Save Status[21]	0 = B 1 = W	$Y_i \Leftarrow$ Status for i $\Leftarrow$ 0 to 7; $Y_i \Leftarrow 0$ for i = 8 to 15	NC	NC	NC	NC	NC	NC	NC	NC
Test	TNOZ	Test (N ⊻ OVR) + Z	0 = B	Note 22	NC	NC	NC	NC	NC	NC	NC	NC
	TNO	Test (N ⊻ OVR)			NC	NC	NC	NC	NC	NC	NC	NC
	TZ	Test Z			NC	NC	NC	NC	NC	NC	NC	NC
	TOVR	Test OVR			NC	NC	NC	NC	NC	NC	NC	NC
	TLOW	Test LOW			NC	NC	NC	NC	NC	NC	NC	NC
	TC	Test C			NC	NC	NC	NC	NC	NC	NC	NC
	TZC	Test Z + $\overline{C}$			NC	NC	NC	NC	NC	NC	NC	NC
	TN	Test N			NC	NC	NC	NC	NC	NC	NC	NC
	TL	Test LINK			NC	NC	NC	NC	NC	NC	NC	NC
	TF1	Test Flag1			NC	NC	NC	NC	NC	NC	NC	NC
	TF2	Test Flag2			NC	NC	NC	NC	NC	NC	NC	NC
	TF3	Test Flag3			NC	NC	NC	NC	NC	NC	NC	NC

Notes:
21. In byte mode only the lower byte from the Y bus is loaded into the RAM or ACC and in word mode all 16 bits from the Y bus are loaded into the RAM or ACC.
22. Y Bus is Undefined.

No-Op Instruction

The No-Op Instruction does not affect any internal registers; the Status Register, RAM register and AC register are left unchanged. The 16-bit opcode is fixed.

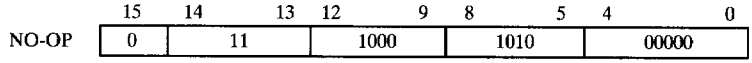


Figure 19. No-Op Field Definition

Table 22. Status Instruction Set

Instruction	B/W	Quad			
No-Op	0	11	1000	1010	0000

Table 23. Y Bus and Status[10]

Instruction	Opcode	B/W	Y Bus	Flag3	Flag2	Flag1	LINK	OVR	N	C	Z
No-Op		0 = B	Note 22	NC	NC	NC	NC	NC	NC	NC	NC

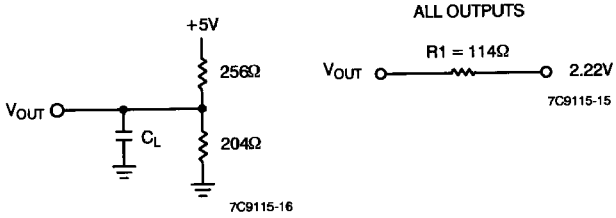
Electrical Characteristics Over Commercial and Military Operating Range[23]

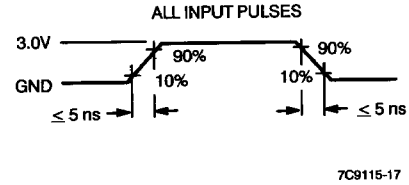
Parameters	Description	Test Conditions		Min.	Max.	Units
V_{OH}	Output HIGH Voltage	V_{CC} = Min., I_{OH} = − 1.6 mA		2.4		V
V_{OL}	Output LOW Voltage	V_{CC} = Min., I_{OL} = 16 mA			0.4	V
V_{IH}	Input HIGH Voltage			2.0	V_{CC}	V
V_{IL}	Input LOW Voltage				0.8	V
I_{IX}	Input Leakage Current	$V_{SS} \le V_{IN} \le V_{CC}$, V_{CC} = Max.		− 10	+10	μA
I_{OZ}	Output Leakage Current	V_{CC} = Max., V_{OUT} = V_{SS} to V_{CC}		− 10	+10	μA
I_{SC}	Output Short Circuit Current[24]	V_{CC} = Max., V_{OUT} = 0V			− 85	mA
$I_{CC}(Q_1)$[25]	Supply Current (Quiescent)	$V_{SS} \le V_{IN} \le V_{IL}$ or $V_{IH} \le V_{IN} \le V_{CC}$; $\overline{OE}_Y$ = HIGH	Commercial		126	mA
			Military		145	
$I_{CC}(Q_2)$	Supply Current (Static)	V_{IN} = V_{CC} or GND, V_{CC} = Max., I_{OPER} = 0 μA	Commercial		68	mA
			Military		78	
I_{CC}(Max.)[25]	Supply Current	V_{CC} = Max., f_{CLK} = 10 MHz; $\overline{OE}_Y$ = HIGH	Commercial		145	mA
			Military		166	

Capacitance[26]

Parameters	Description	Test Conditions	Max.	Units
C_{IN}	Input Capacitance	T_A = 25°C, f = 1 MHz, V_{CC} = 5.0V	5	pF
C_{OUT}	Output Capacitance		7	pF

Output Loads Used for AC Performance Characteristics[27, 28]





Notes:
23. V_{CC} Min. = 4.5V, V_{CC} Max. = 5.5V.
24. Not more than one output should be tested at a time. Duration of the short circuit should not be more than one second.
25. To calculate I_{CC} at any given frequency, use $I_{CC}(Q_1)$ + I_{CC}(AC) where $I_{CC}(Q_1)$ is shown above and I_{CC}(AC) = (1.9 mA/MHz) × Clock Frequency for the Commercial temperature range. I_{CC}(AC) = (2.1 mA/MHz) × Clock Frequency for Military temperature range.
26. Tested on a sample basis.
27. C_L = 50 pF includes scope probe, wiring and stray capacitance.
28. C_L = 5 pF for output disable tests.

Commercial Switching Characteristics[29]

Combinatorial Propagation Delays (ns)

To Output	$Y_0 - Y_{15}$			$T_1 - T_4$			CT		
From Input	$Y_0 - Y_{15}$			$T_1 - T_4$			CT		
Speed(ns)	35	45	65	35	45	65	35	45	65
$I_0 - I_4$ (ADDR)	35	45	65	35	52	73			
$I_0 - I_{15}$ (DATA)	35	45	65	35	52	73			
$I_0 - I_{15}$ (INST)	35	45	65	35	52	73	20	29	30
DLE[30]	20	32	55	30	32	55			
$T_1 - T_4$							15	25	27
CP	30	32	60	30	32	66	25	25	37
$Y_0 - Y_{15}$	20	32	53	30	32	53			
$\overline{IEN}$							15	25	25

Enable/Disable Times[31] (ns)

From Input	To Output	Enable						Disable					
		T_{PZH}			T_{PZL}			T_{PHZ}			T_{PLZ}		
Speed(ns)		35	45	65	35	45	65	35	45	65	35	45	65
$\overline{OE}_Y$	$Y_0 - Y_{15}$	18	20	22	18	20	22	18	20	22	18	20	22
OE_T	$T_1 - T_4$	15	20	22	15	20	22	15	20	22	15	20	22

Clock and Pulse Requirements (ns)

Input	Minimum LOW Time			Minimum HIGH Time		
Speed(ns)	35	45	65	35	45	65
CP	15	15	20	15	15	15
DLE				15	15	15
$\overline{IEN}$	15	15	20			

Notes:
29. $T_A = 0°C$ to $+70°C$, $V_{CC} = 4.5V$ to $5.5V$, $C_L = 50$ pF.
30. DLE is guaranteed by other tests.
31. $C_L = 5$ pF, Disable Only.

Set-Up and Hold Times (ns)

Note 32	Input	With Respect To	HIGH-to-LOW Transition						LOW-to-HIGH Transition						Comments
			Set-Up			Hold			Set-Up			Hold			
Speed (ns)			35	45	65	35	45	65	35	45	65	35	45	65	
1	$I_0 - I_4$ (RAM Addr)	CP	12	13	13	0	0	0							Single Addr (Source)
2	$I_0 - I_4$ (RAM Addr)	CP & $\overline{IEN}$	5	5	5	◆ Do Not Change ◆						0	0	0	Two Addr (Destination)
3	$I_0 - I_{15}$ (Data)	CP							40	43	60	0	0	0	
4	$I_0 - I_4$ (RAM Addr)[33]	$\overline{IEN}$	15[34]	18[34]	24[34]	4[34]	5[34]	10[34]							Two Addr (Immediate)
5	$I_0 - I_{15}$ (Instr)[35]	CP	15[34]	18[34]	24[34]	4[34]	5[34]	10[34]	40	43	60	0	0	0	
6	$\overline{IEN}$[33]	CP										8	8	8	Two Addr (Immediate)
7	$\overline{IEN}$ HIGH	CP	5	5	5							0	1	2	Disable
8	$\overline{IEN}$ LOW	CP							10	10	10	0	1	1	Enable
9	$\overline{IEN}$ LOW	CP	5	5	5	1	1	0							Note 34
10	$\overline{SRE}$	CP							12	12	12	0	0	0	
11	Y[36]	CP							32	32	42	0	0	0	
12	Y[36]	DLE	6	6	6	5	5	5							
13	DLE	CP							20	25	43	0	0	0	

Military Switching Characteristics[37]

Combinatorial Propagation Delays (ns)

To Output	$Y_0 - Y_{15}$			$T_1 - T_4$			CT		
From Input	$Y_0 - Y_{15}$			$T_1 - T_4$			CT		
Speed (ns)	40	65	79	40	45	79	40	65	79
$I_0 - I_4$ (ADDR)	40	65	79	40	65	79			
$I_0 - I_{15}$ (DATA)	40	65	79	40	65	79			
$I_0 - I_{15}$ (INST)	40	65	79	40	65	79	22	26	29
DLE[30]	20	52	62	30	52	62			
$T_1 - T_4$							15	26	29
CP	30	57	67	35	65	75	33	33	39
$Y_0 - Y_{15}$	20	52	60	30	52	60			
$\overline{IEN}$							20	26	29

Notes:

32. t_{SX} and t_{HX} referenced on the waveforms are looked up on this table by x = line number on the left. Ex: t_{SI} = 13 ns for −53 ns devices.
33. CY7C9117 only.
34. Timing for immediate instruction for first cycle.
35. CY7C9115 and CY7C9116 only.
36. Y = D for CY7C9117.
37. T_A = − 55°C to +125°C, V_{CC} = 4.5V to 5.5V, C_L = 50 pF.

Enable/Disable Times[31] (ns)

From Input	To Output	Enable						Disable					
		T_{PZH}			T_{PZL}			T_{PHZ}			T_{PLZ}		
Speed (ns)		40	65	79	40	65	79	40	65	79	40	65	79
$\overline{OE}_Y$	$Y_0 - Y_{15}$	18	22	25	18	22	25	18	18	25	18	18	25
OE_T	$T_1 - T_4$	18	18	20	18	18	20	15	15	20	15	15	20

Clock and Pulse Requirements (ns)

Input	Minimum Low Time			Minimum High Time		
Speed (ns)	40	65	79	40	65	79
CP	15	20	25	15	15	15
DLE				15	15	15
$\overline{IEN}$	15	15	15			

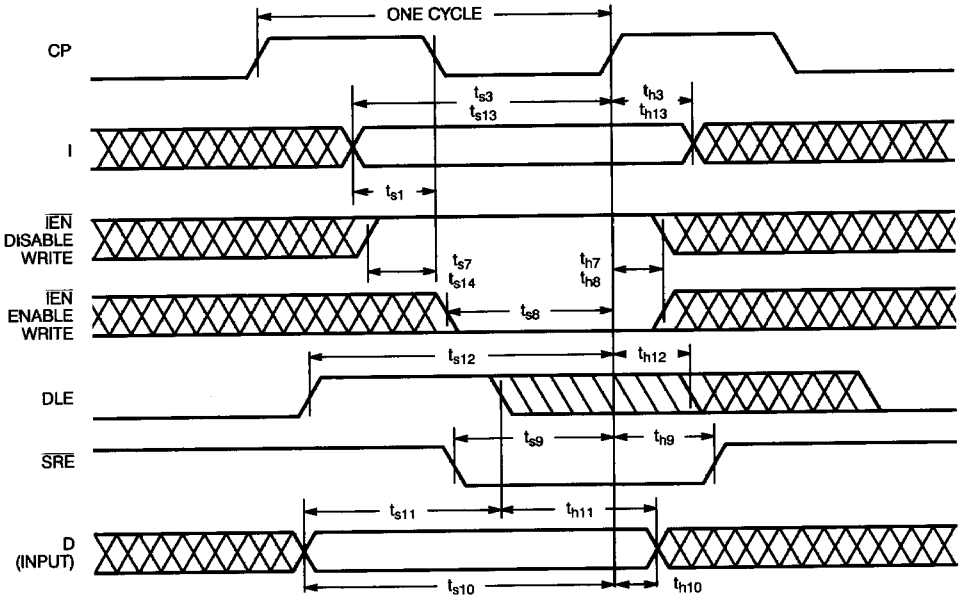
Set-Up and Hold Times (ns)

Note 38	Input	With Respect To	HIGH-to-LOW Transition						LOW-to-HIGH Transition						Comments
			Set-Up			Hold			Set-Up			Hold			
Speed (ns)			40	65	79	40	65	79	40	65	79	40	65	79	
1	$I_0 - I_4$ (RAM Addr)	CP	12	12	12	0	1	1							Single Addr (Source)
2	$I_0 - I_4$ (RAM Addr)	CP ⍐ $\overline{IEN}$	5	7	7	◆ Do Not Change ◆						0	0	0	Two Addr (Destination)
3	$I_0 - I_{15}$ (Data)	CP							43	56	65	0	0	0	
4	$I_0 - I_4$ (RAM Addr)[33]	$\overline{IEN}$	15[34]	25	27[34]	5[34]	12	12[34]							Two Addr (Immediate)
5	$I_0 - I_{15}$ (Instr)[35]	CP	15[34]	25	27[34]	5[34]	12	12[34]	45	56	65	0	2	2	
6	$\overline{IEN}$[33]	CP										8	8	8	Two Addr (Immediate)
7	$\overline{IEN}$ HIGH	CP	5	5	5							0	2	2	Disable
8	$\overline{IEN}$ LOW	CP							10	10	12	0	3	3	Enable
9	$\overline{IEN}$ LOW	CP	7	7	7	0	3	3							Note 34
10	$\overline{SRE}$	CP							10	10	12	0	1	1	
11	Y[36]	CP							39	45	53	0	0	0	
12	Y[36]	DLE	7	7	7	3	3	3							
13	DLE	CP							20	46	54	0	0	0	

Notes:
38. t_{SX} and t_{HX} referenced on the waveforms are looked up on this table by x = line number on the left. Ex: t_{SI} = 24 ns for −79 ns devices.

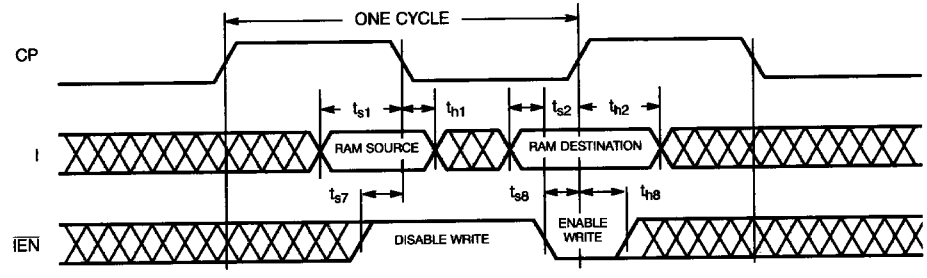
Switching Waveforms

Single Address Access Timing[39]



7C9115-18

Double Address Access Timing

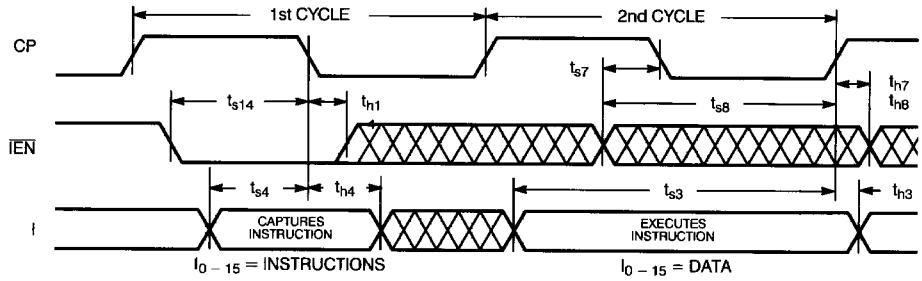


7C9115-19

Note:
39. If t_{h11} is satisfied, t_{h10} need not be satisfied.

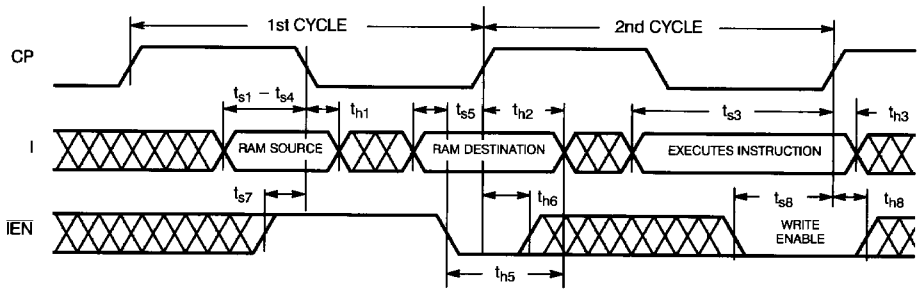
Switching Waveforms (continued)

One-Address Immediate Instruction Cycle Timing



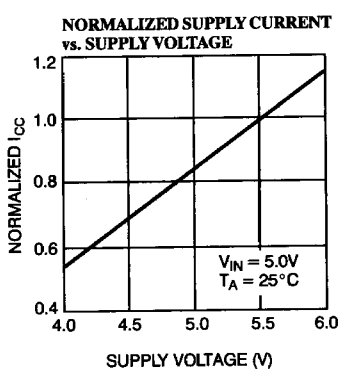
7C9115-20

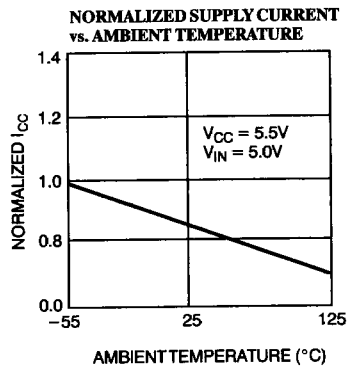
Two-Address Immediate Instruction Timing (7C9117 Only)

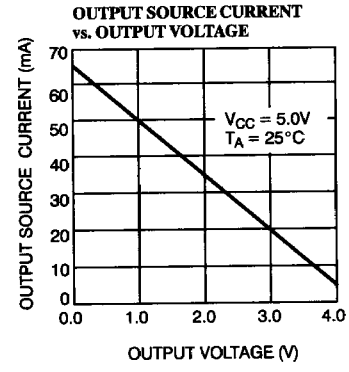


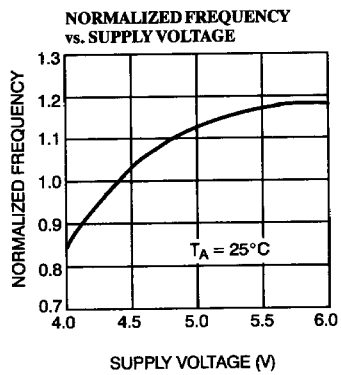
7C9115-21

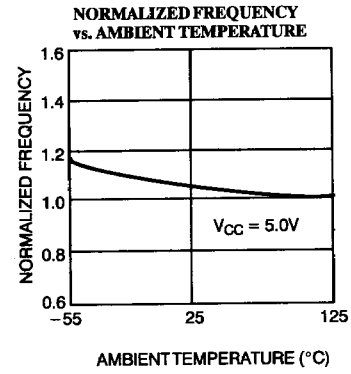
Typical DC and AC Characteristics

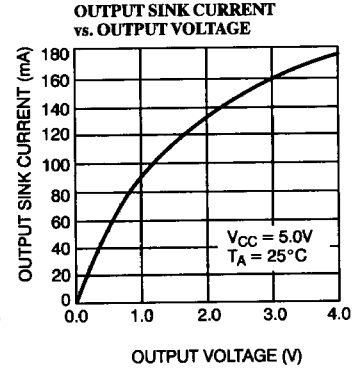


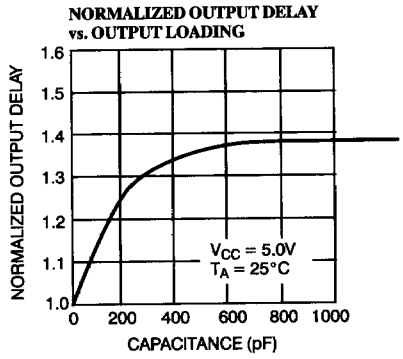


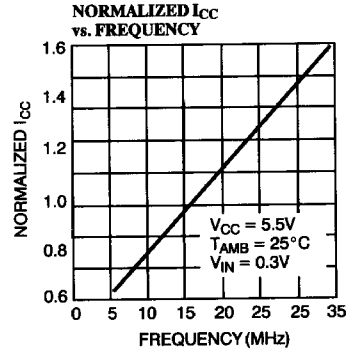












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Cross References for Set-Up and Hold Times

Note 40	HIGH-to-LOW Transition		LOW-to-HIGH Transition	
	Set-Up	Hold	Set-Up	Hold
1	t_{S1}	t_{h1}		
2	t_{S2}			t_{h2}
3			t_{S3}	t_{h3}
4	t_{S5}	t_{h5}		
5	t_{S4}	t_{h4}	t_{S13}	t_{h13}
6				t_{h6}
7	t_{S7}			t_{h7}
8			t_{S8}	t_{h8}
9	t_{S14}	t_{h14}		
10			t_{S9}	t_{h9}
11			t_{S10}	t_{h10}
12	t_{S11}	t_{h11}		
13			t_{S12}	t_{h12}

Notes:
40. Refer to Set-Up and Hold times shown on pages 25 and 26.

Ordering Information

Speed (ns)	Ordering Code	Package Type	Operating Range
35	CY7C9115–35JC	J69	Commercial
45	CY7C9115–45JC	J69	
65	CY7C9115–65JC	J69	

Speed (ns)	Ordering Code	Package Type	Operating Range
35	CY7C9116–35DC	D28	Commercial
	CY7C9116–35JC	J81	
	CY7C9116–35LC	L69	
40	CY7C9116–40DMB	D28	Military
	CY7C9116–40LMB	L69	
45	CY7C9116–45DC	D28	Commercial
	CY7C9116–45JC	J81	
	CY7C9116–45LC	L69	
65	CY7C9116–65DC	D28	
	CY7C9116–65JC	J81	
	CY7C9116–65LC	L69	
	CY7C9116–65DMB	D28	Military
	CY7C9116–65LMB	L69	
79	CY7C9116–79DMB	D28	
	CY7C9116–79LMB	L69	

Speed (ns)	Ordering Code	Package Type	Operating Range
35	CY7C9117–35GC	G68	Commercial
	CY7C9117–35JC	J81	
	CY7C9117–35LC	L81	
40	CY7C9117–40GMB	G68	Military
	CY7C9117–40LMB	L81	
45	CY7C9117–45GC	G68	Commercial
	CY7C9117–45JC	J81	
	CY7C9117–45LC	L81	
65	CY7C9117–65GC	G68	Commercial
	CY7C9117–65JC	J81	
	CY7C9117–65LC	L81	
	CY7C9117–65GMB	G68	Military
	CY7C9117–65LMB	L81	
79	CY7C9117–79GMB	G68	
	CY7C9117–79LMB	L81	

MILITARY SPECIFICATIONS
Group A Subgroup Testing

DC Characteristics

Parameters	Subgroups
V_{OH}	1, 2, 3
V_{OL}	1, 2, 3
V_{IH}	1, 2, 3
V_{IL} Max.	1, 2, 3
I_{IX}	1, 2, 3
I_{OZ}	1, 2, 3
I_{SC}	1, 2, 3
$I_{CC}(Q_1)$	1, 2, 3
I_{CC}(Max.)	1, 2, 3

Switching Characteristics

Parameters	Subgroups
$I_0 - I_4$ (Addr)	7, 8, 9, 10, 11
$I_0 - I_{15}$ (Data)	7, 8, 9, 10, 11
$I_0 - I_{15}$ (Instr)	7, 8, 9, 10, 11
DLE	7, 8, 9, 10, 11
$T_1 - T_4$	7, 8, 9, 10, 11
CP	7, 8, 9, 10, 11
$Y_0 - Y_{25}$	7, 8, 9, 10, 11
$\overline{IEN}$	7, 8, 9, 10, 11
$\overline{OE}_Y$	7, 8, 9, 10, 11
OE_T	7, 8, 9, 10, 11
CP	7, 8, 9, 10, 11

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